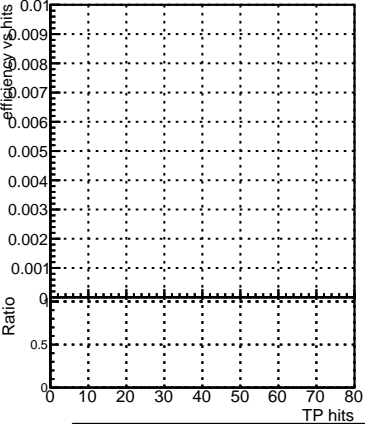
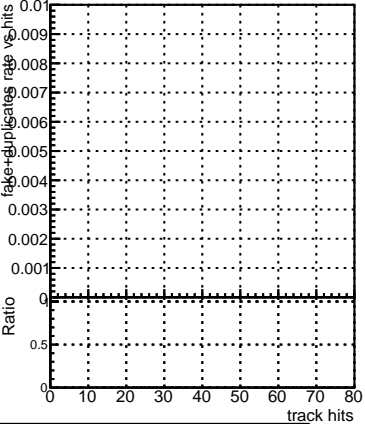


Efficiency vs hit

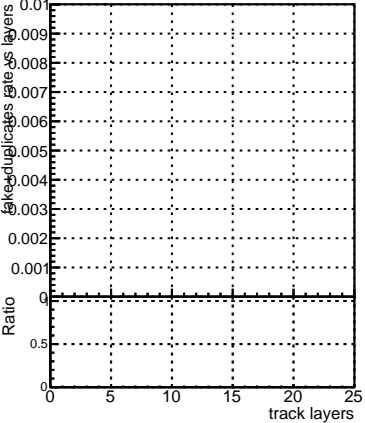
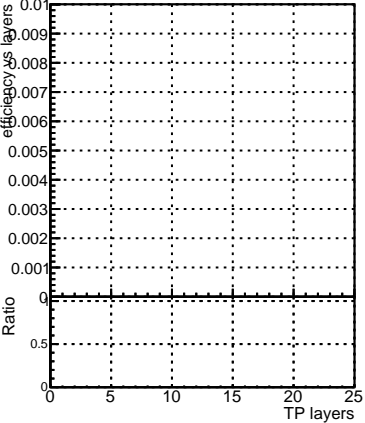


fake+duplicates vs hits

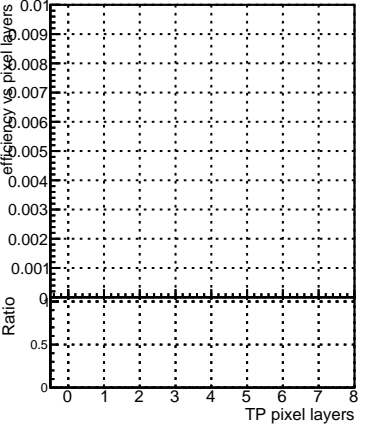


Efficiency

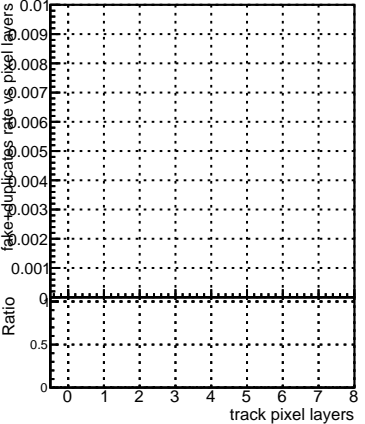
- DQM_original_step2_pt1to20_eta0p0to0p4
- DQM_angle_step2_pt1to20_eta0p0to0p4
- DQM_fast_step2_pt1to20_eta0p0to0p4
- DQM_mkFit_step2_pt1to20_eta0p0to0p4
- DQM_CPEpixel3_step2_pt1to20_eta0p0to0p4



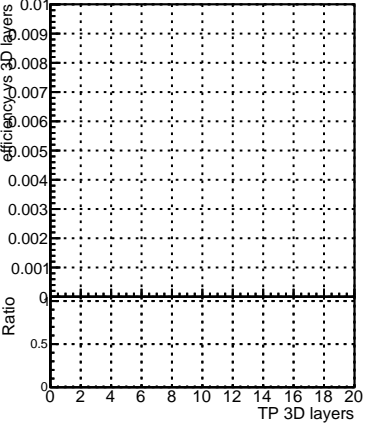
Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers

