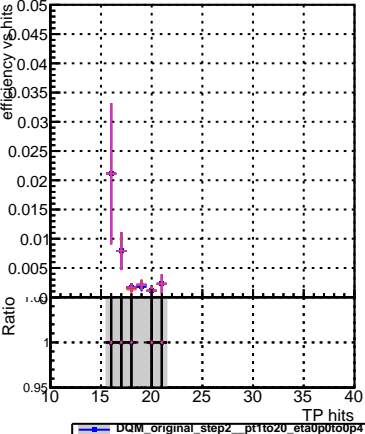
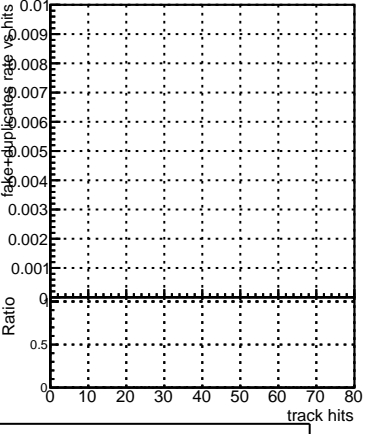
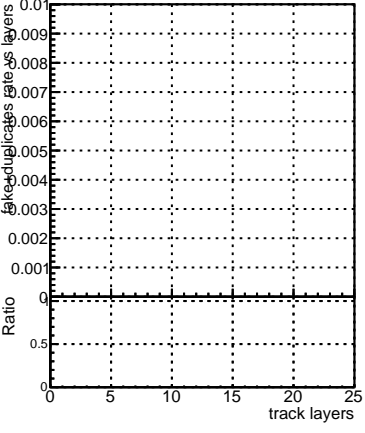
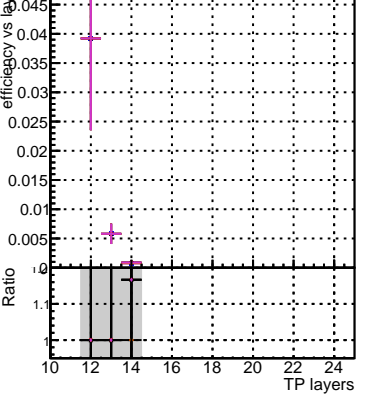
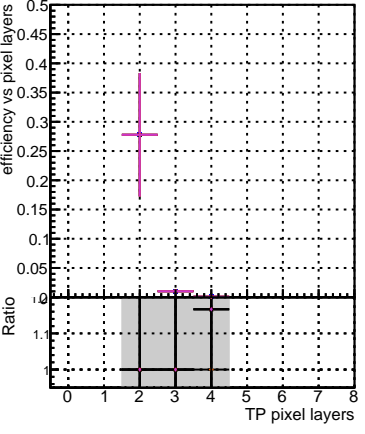
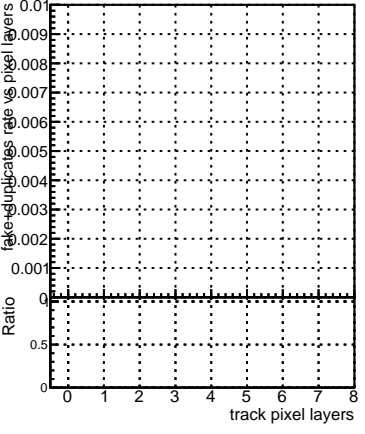
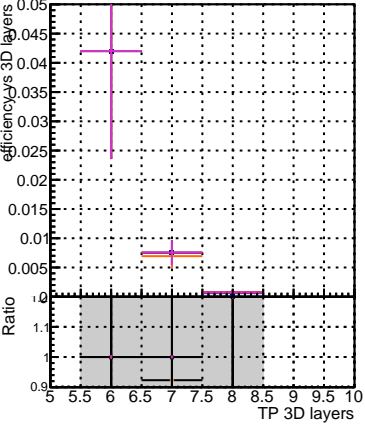


Efficiency vs hit

—●— DQM_original_step2_pt1to20_eta0p0to0p4
—●— DQM_angle_step2_pt1to20_eta0p0to0p4
—●— DQM_fast_step2_pt1to20_eta0p0to0p4
—●— DQM_mkFit_step2_pt1to20_eta0p0to0p4
—●— DQM_CPEpixel2_step2_pt1to20_eta0p0to0p4

fake+duplicates vs hits**Efficiency****Efficiency vs pixel layer****fake+duplicates vs pixel layers****Efficiency vs 3D layer****fake+duplicates vs 3D layers**