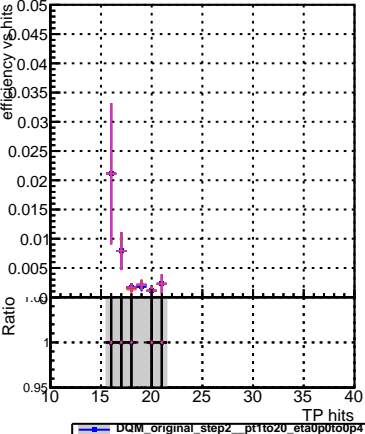
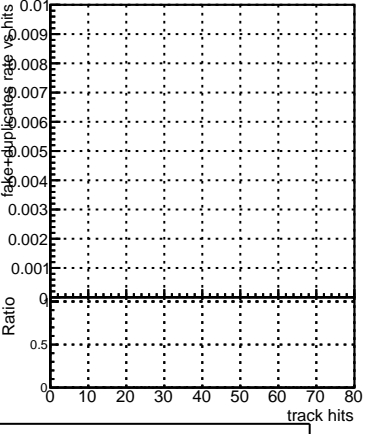
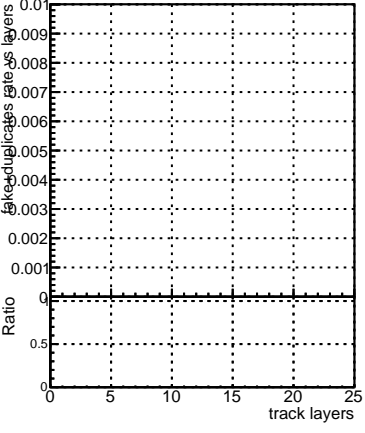
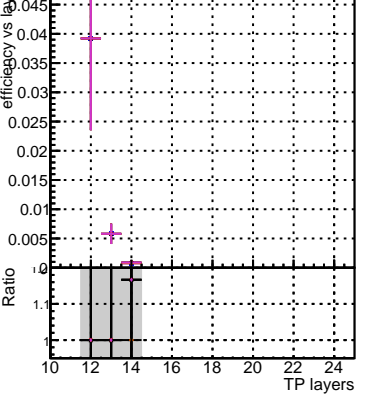
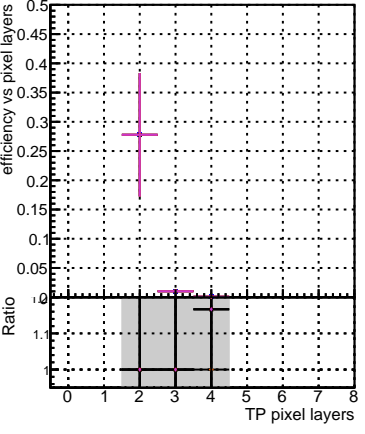
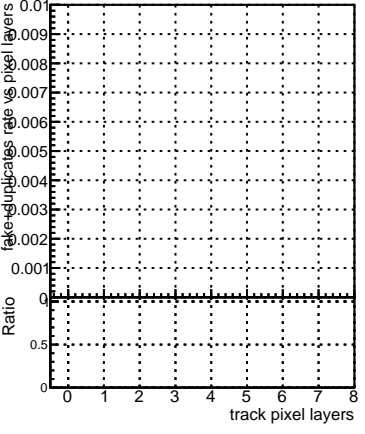
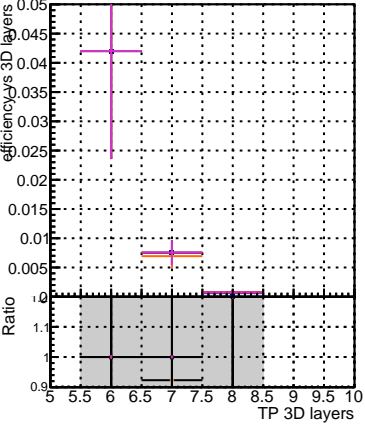


Efficiency vs hit

— DQM_original_step2_pt1to20_eta0p0to0p4
— DQM_angle_step2_pt1to20_eta0p0to0p4
— DQM_fast_step2_pt1to20_eta0p0to0p4
— DQM_mkFit_step2_pt1to20_eta0p0to0p4
— DQM_CPEpixel2_step2_pt1to20_eta0p0to0p4

fake+duplicates vs hits**Efficiency vs layers****Efficiency vs pixel layer****fake+duplicates vs pixel layers****Efficiency vs 3D layer****fake+duplicates vs 3D layers**