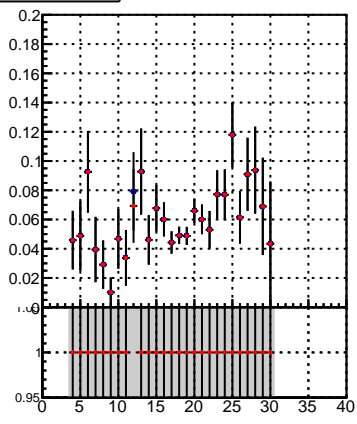
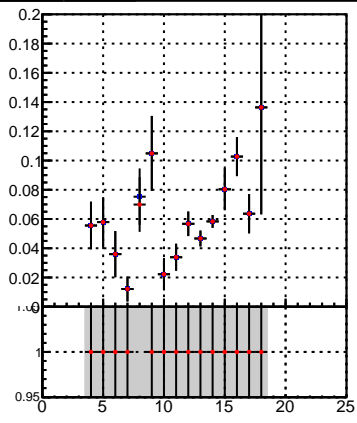


Efficiency vs hit

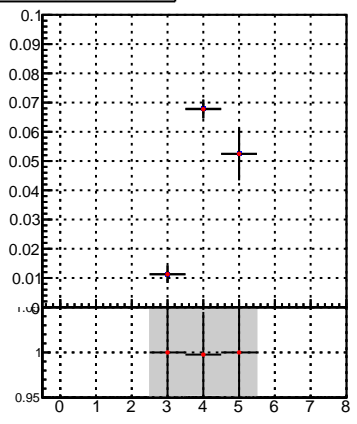


—●— DQM_TT_mkFit-DQM_pless_orig
—●— DQM_TT_mkFit-DQM_pless_modi

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

