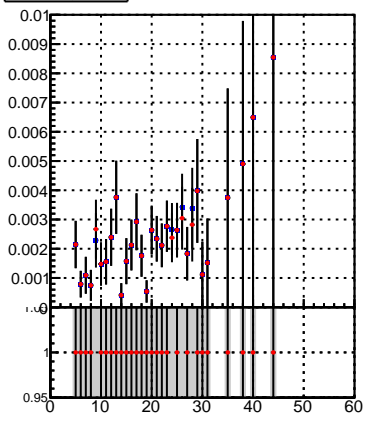
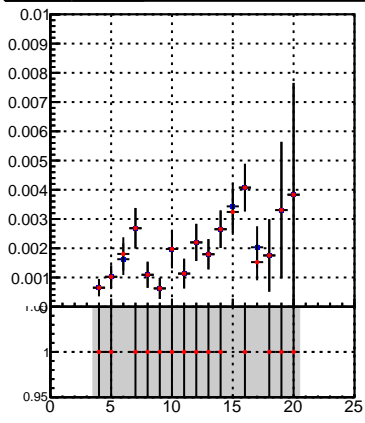


Efficiency vs hit

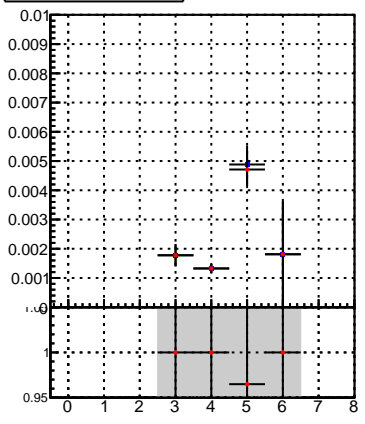


Efficiency

—■— DQM_TT_mkFit-DQM_init_orig
—●— DQM_TT_mkFit-DQM_init_mod



Efficiency vs pixel layer



Efficiency vs 3D layer

