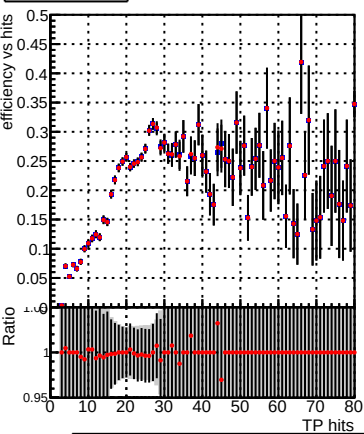
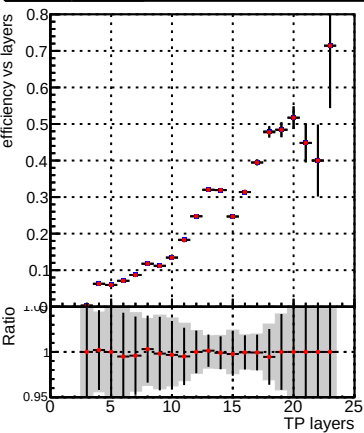


Efficiency vs hit

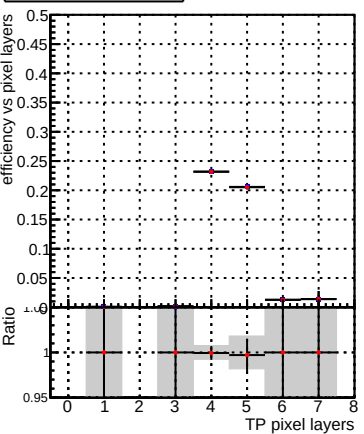


DQM_TT_mkFit-DQM_old132

Efficiency vs TP layers



Efficiency vs pixel layer



Efficiency vs 3D layer

