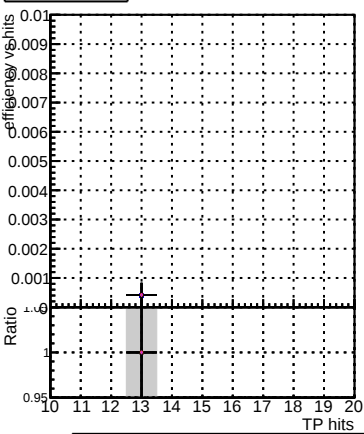
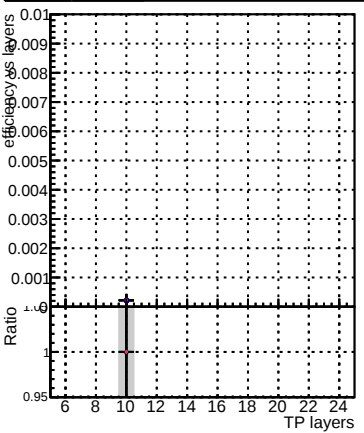


Efficiency vs hit

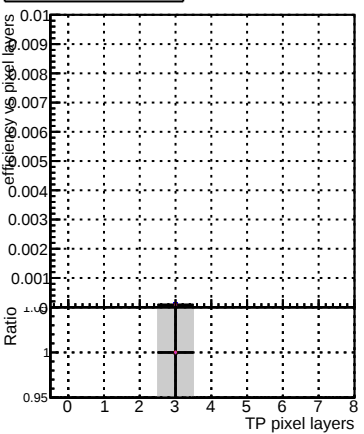


- DOM_mkFit_TT_retrain
- DOM_mkFit_TT_NEWdefault_specPless1
- DOM_mkFit_TT_NEWdefault_specPless2
- DOM_mkFit_TT_NEWdefault_specPless3
- DOM_mkFit_TT_NEWdefault_specPless4

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

