

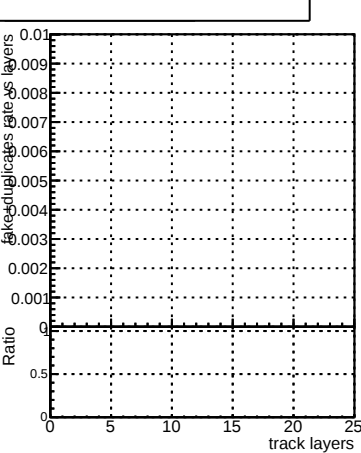
Efficiency vs hit



fake+duplicates vs hits



Efficiency



Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers



Legend:
DQM_correctCheck_mu_pt1to1000_eta1p5to2p0
DQM_original_mu_pt1to1000_eta1p5to2p0