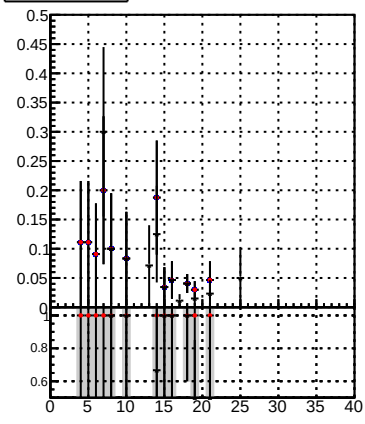


Efficiency vs hit

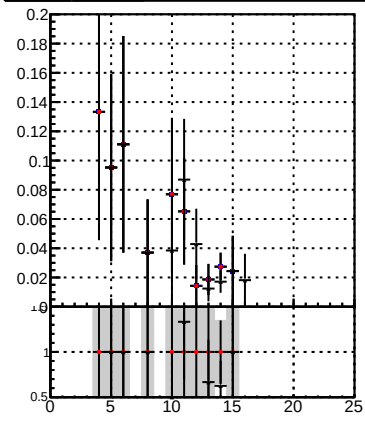


DQM_mkFit_time

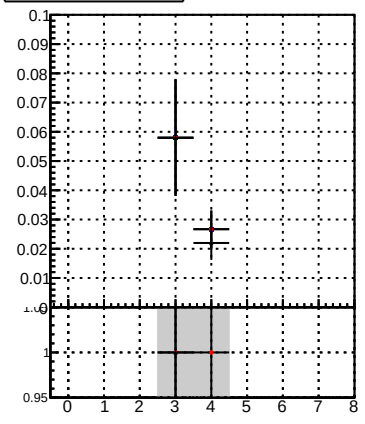
DQM_mkFit_time_b1

DQM_BDT_mkFit_time

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

