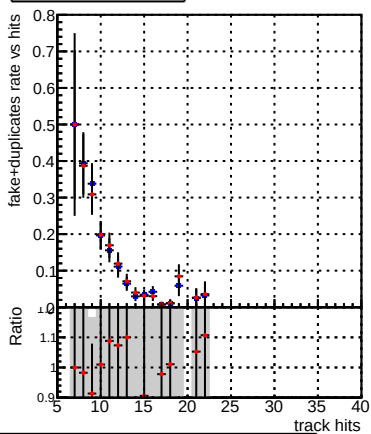
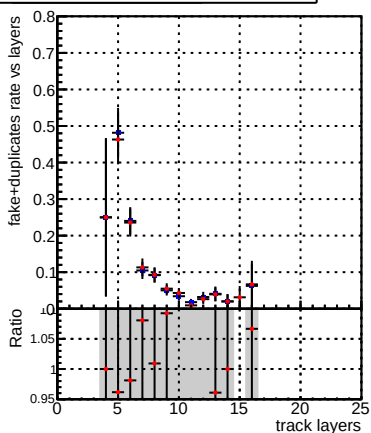


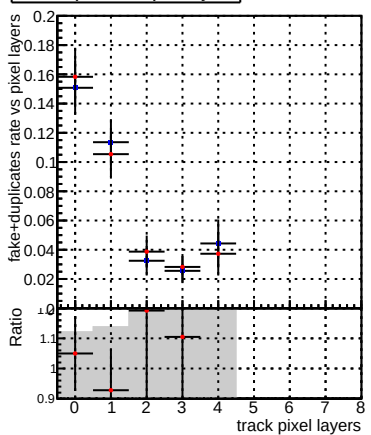
fake+duplicates vs hits



■ DQM_TT_PR43146
■ DQM_TT_PR43146_material



fake+duplicates vs pixel layers



fake+duplicates vs 3D layers

