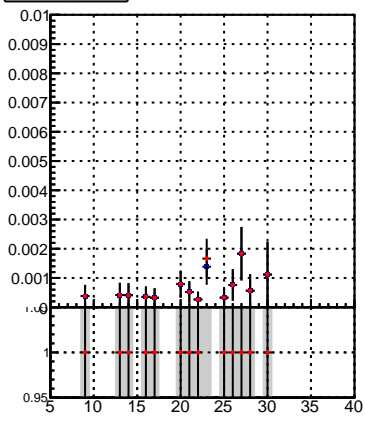
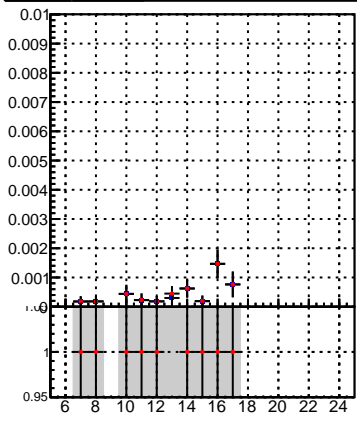


Efficiency vs hit

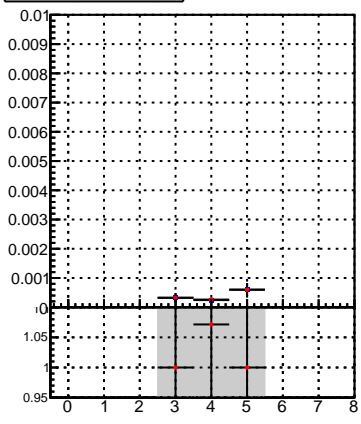


Efficiency

—■— DQM_TT_mkFit-DQM_original
—+— DQM_TT_mkFit-DQM_modified5



Efficiency vs pixel layer



Efficiency vs 3D layer

