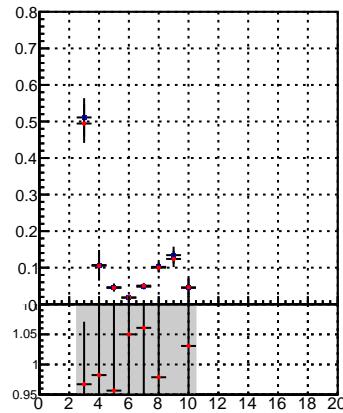
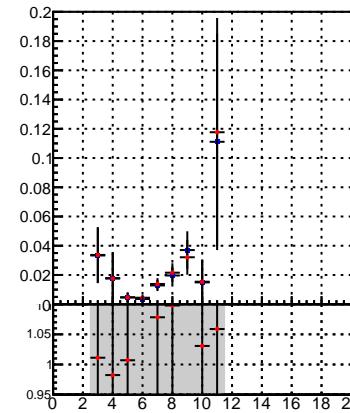


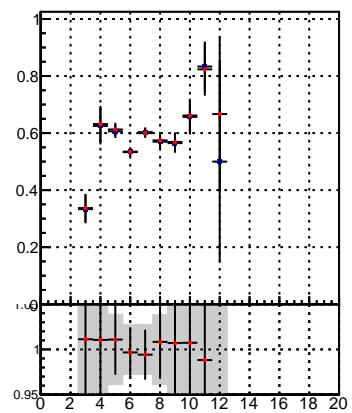
Fake rate vs hit



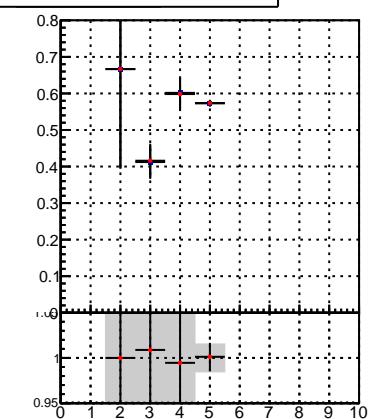
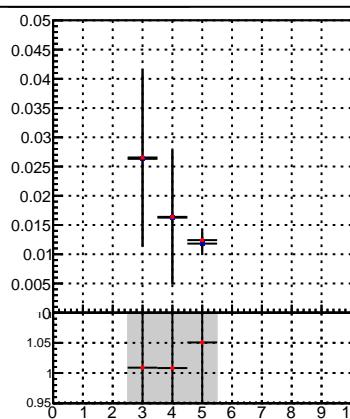
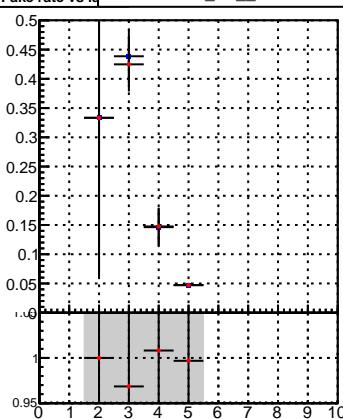
Duplicates Rate vs hit



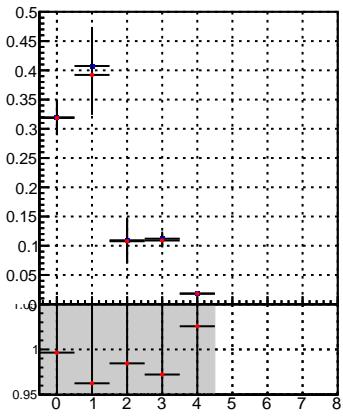
Pileup rate vs hit



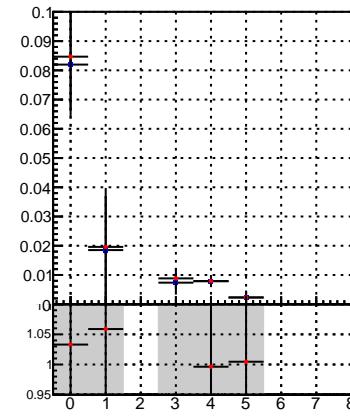
Fake rate vs layer



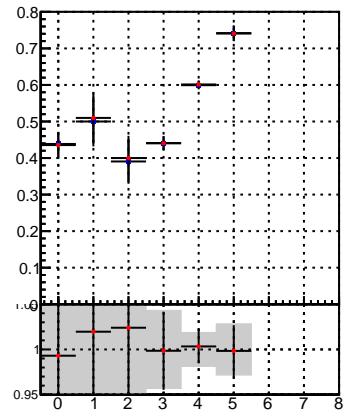
Fake rate vs 3D layer



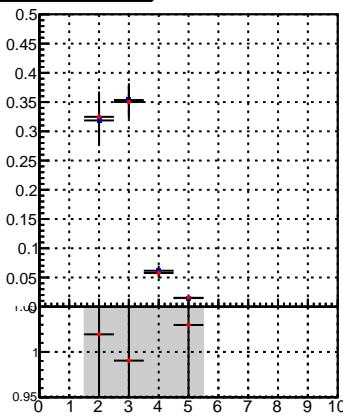
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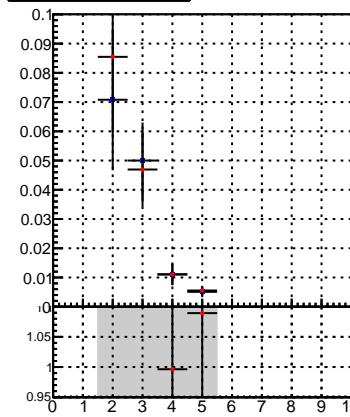
Pileup rate vs layer



Fake rate vs 3D layer



Duplicates Rate vs layer



Pileup rate vs 3D layer

