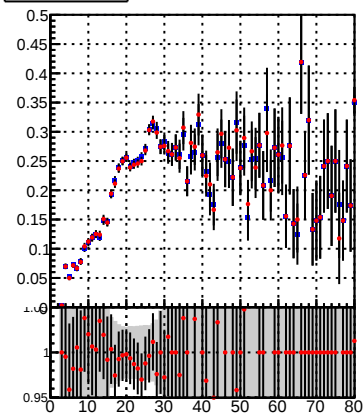
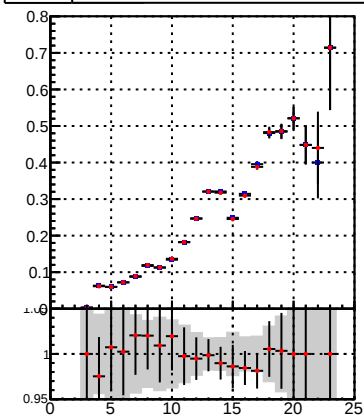


Efficiency vs hit

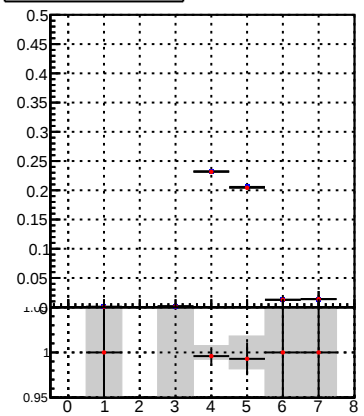


—■ DQM_TT_mkFit-DQM_original
—● DQM_TT_mkFit-DQM_modified

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

