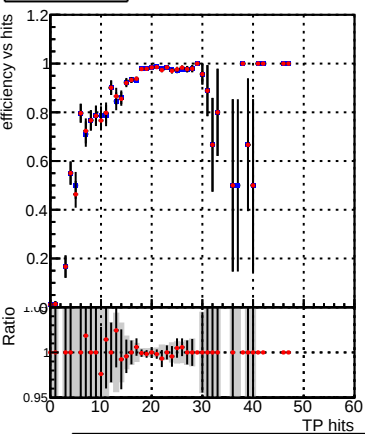


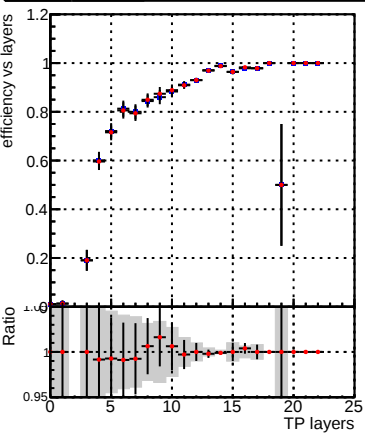
Efficiency vs hit



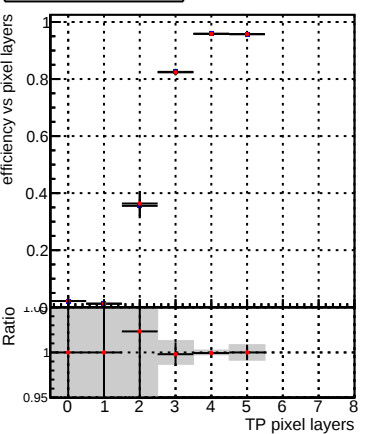
Legend:

- DQM_TT_mkFit-DQM_original-0
- DQM_TT_mkFit-DQM_updated-0

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

