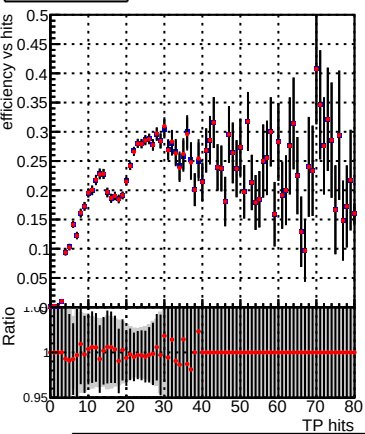


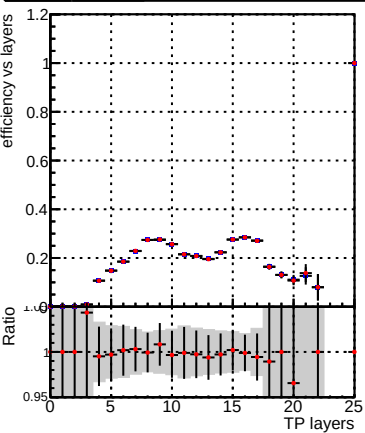
Efficiency vs hit



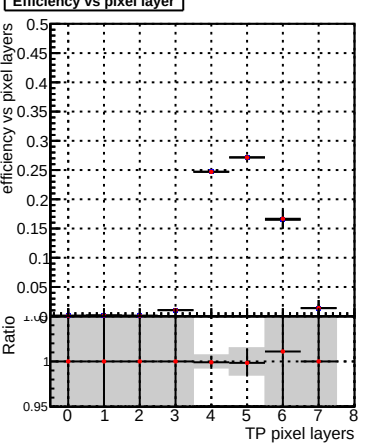
DQM\_TT\_MKFIT\_ORIG

Efficiency

DQM\_TT\_MKFIT\_MODIF



Efficiency vs pixel layer



Efficiency vs 3D layer

