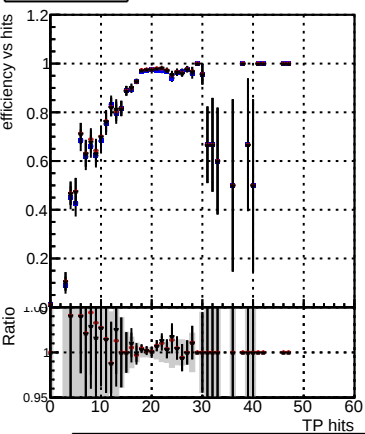


Efficiency vs hit

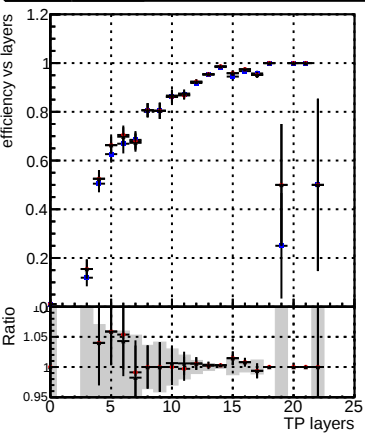


DQM_TT_CKF_ORIG

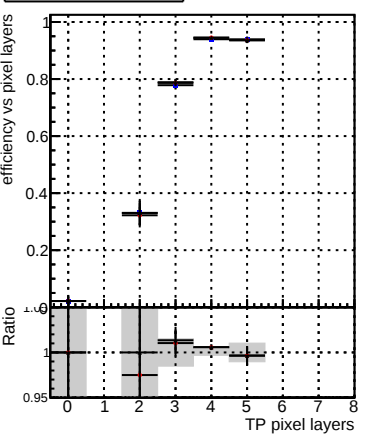
DQM_TT_CKFlowPt_ORIG

DQM_TT_CKFlowPt_MODIF

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

