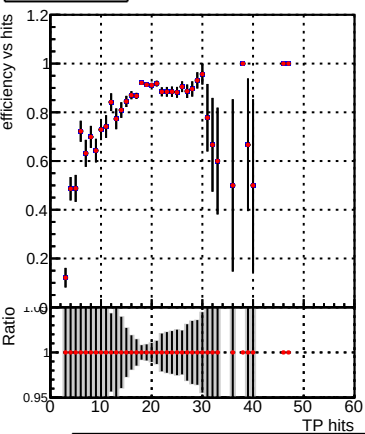


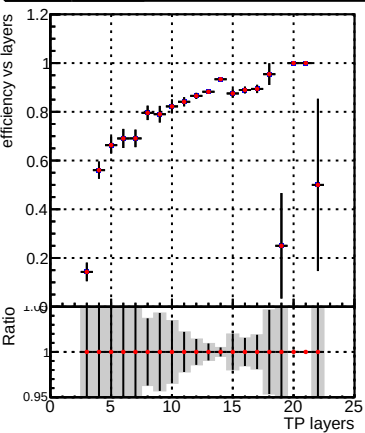
Efficiency vs hit



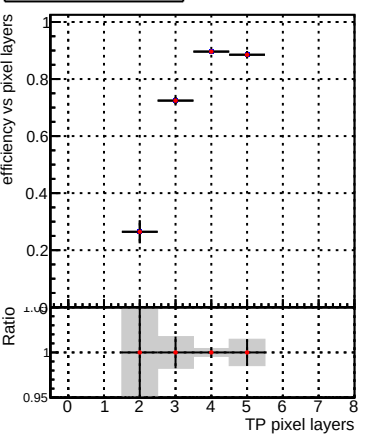
DQM_TT_CKF_ORIG

Efficiency

DQM_TT_CKF_MODIF



Efficiency vs pixel layer



Efficiency vs 3D layer

