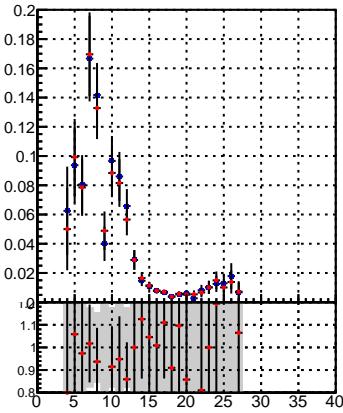
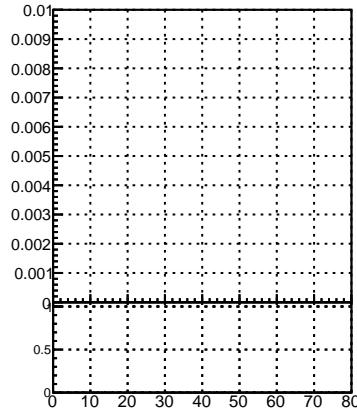


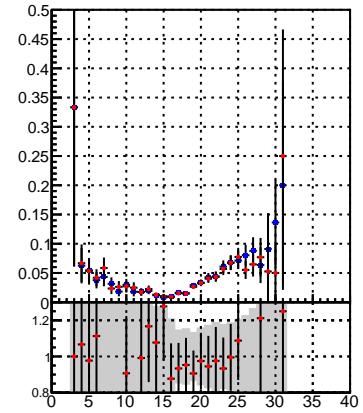
Fake rate vs hit



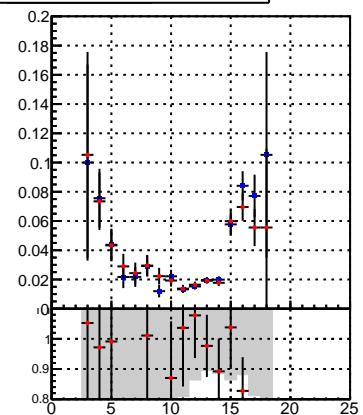
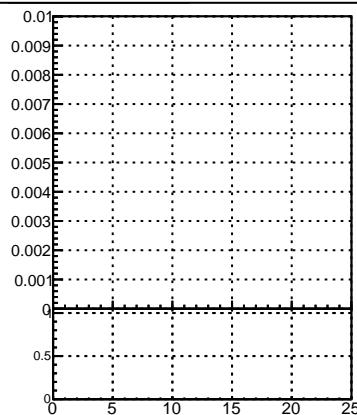
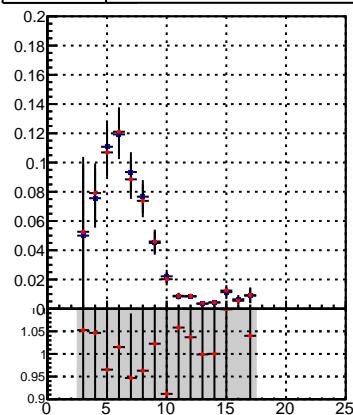
Duplicates Rate vs hit



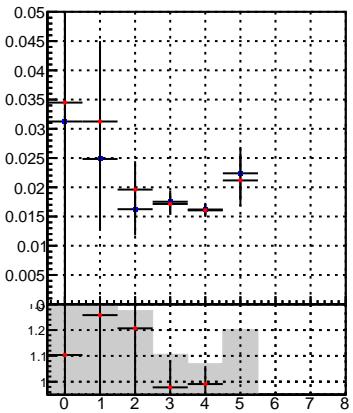
Pileup rate vs hit



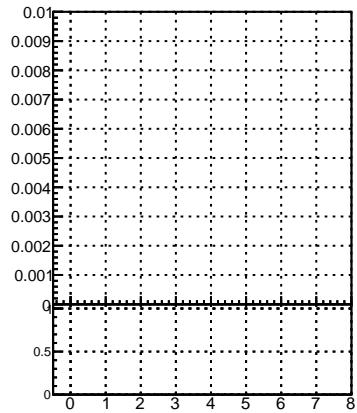
Fake rate vs layer



Fake rate vs 3D layer



Duplicates Rate vs layer



Pileup rate vs 3D layer

