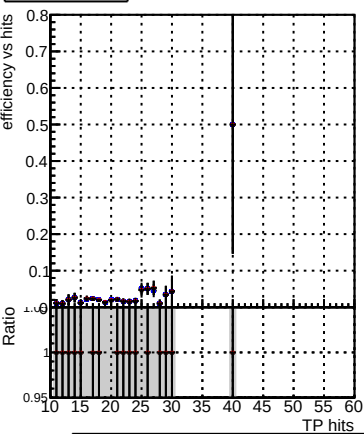


Efficiency vs hit

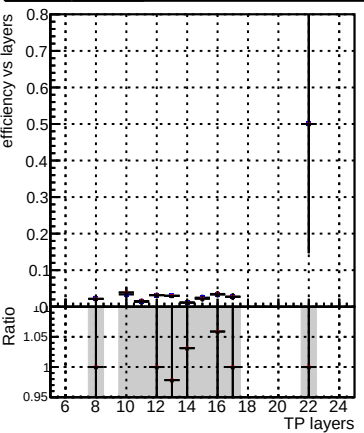


DQM\_TT\_ORIGINAL

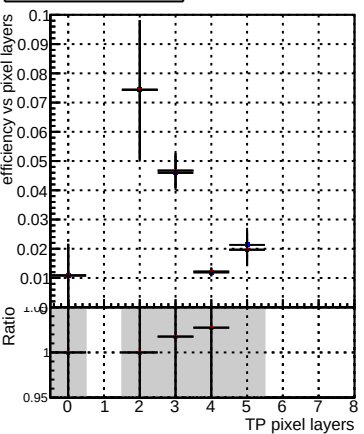
DQM\_TT\_MODIFIED\_propToPlane\_PRVersionFINAL2

DQM\_TT\_MODIFIED\_propToPlane\_PRVersionFINAL3

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

