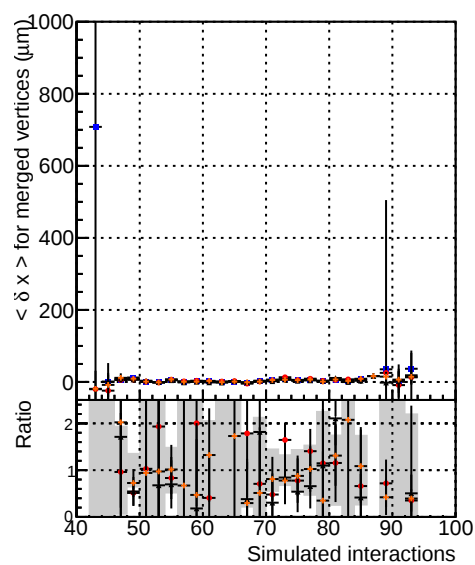
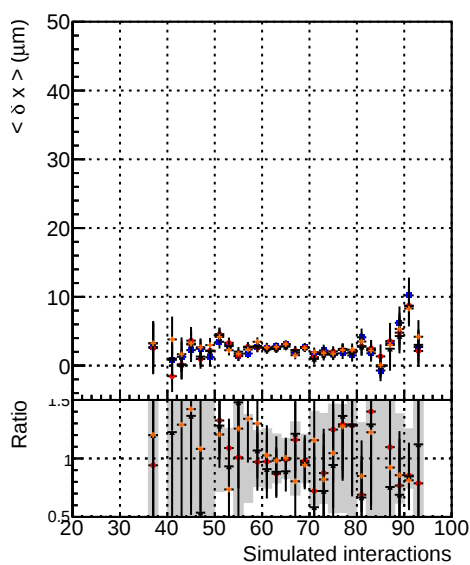
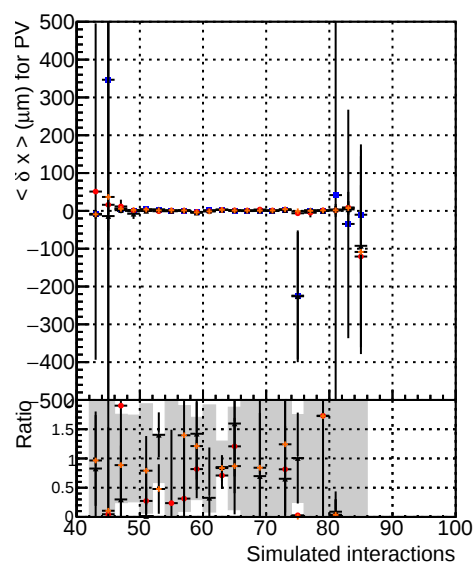




ORIGINAL layerProcV2 hits  
 layerProcV2 windows hits  
 layerProcV2 windows hits

