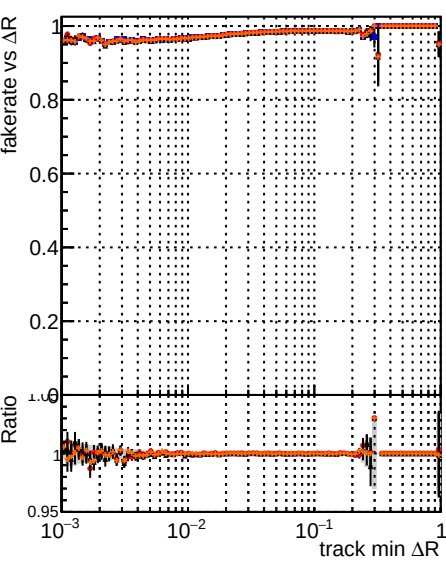
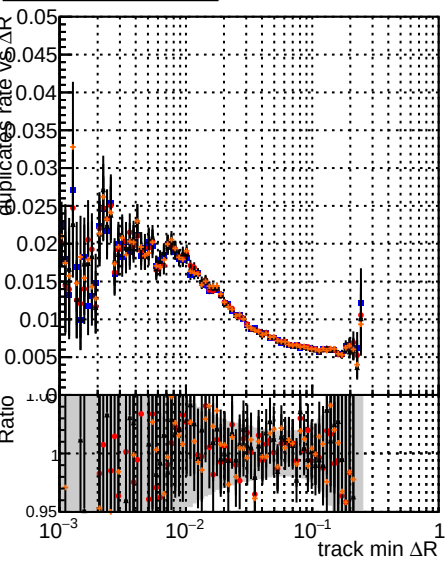


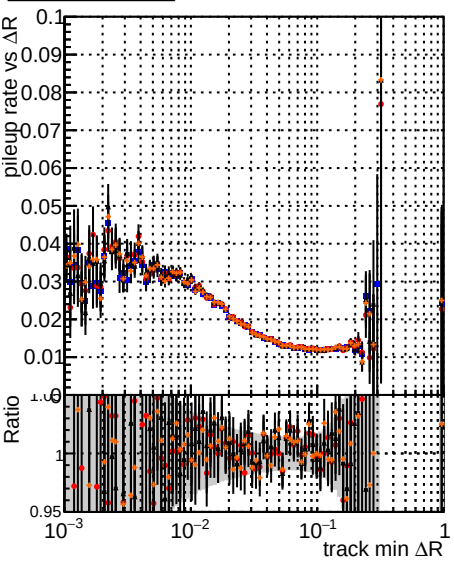
Fake rate vs dr



Duplicates Rate vs dr

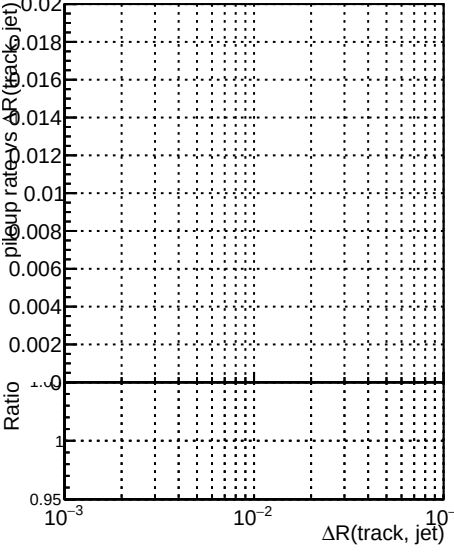
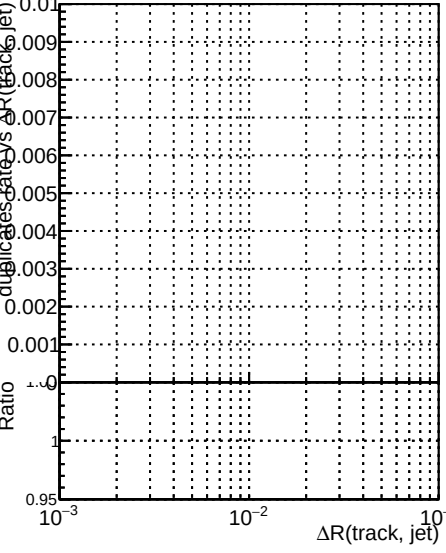
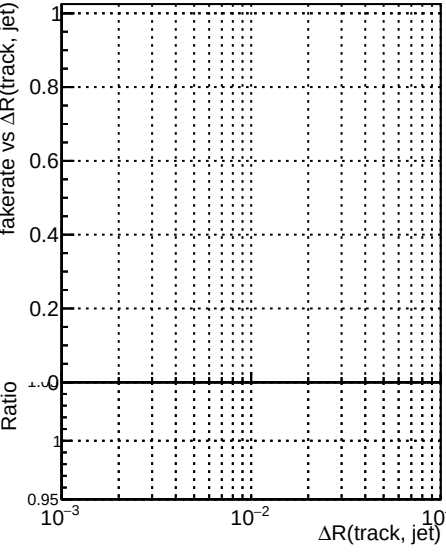


Pileup rate vs dr

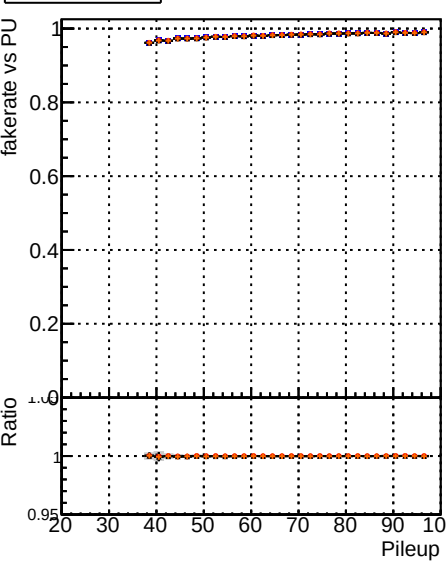


Fake rate vs ΔR (track, jet) Duplicates rate vs ΔR (track, jet) Pileup rate vs ΔR (track, jet)

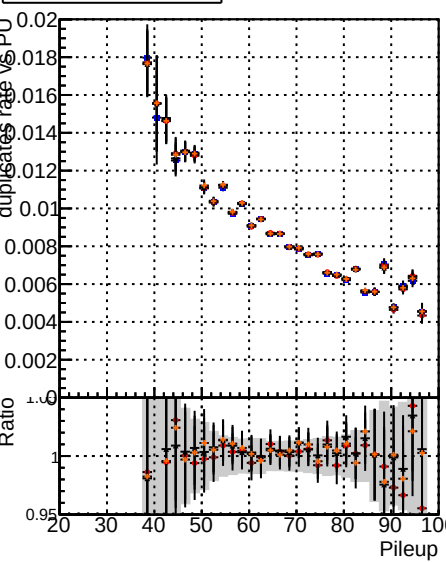
Legend: DOM TT ORIGINAL (black line with dots), DOM TT MODIFIED (red line with dots), layer Procv2 (blue line with dots), windows hits (grey shaded area).



Fake rate vs pu



Duplicates Rate vs pu



Pileup rate vs pu

