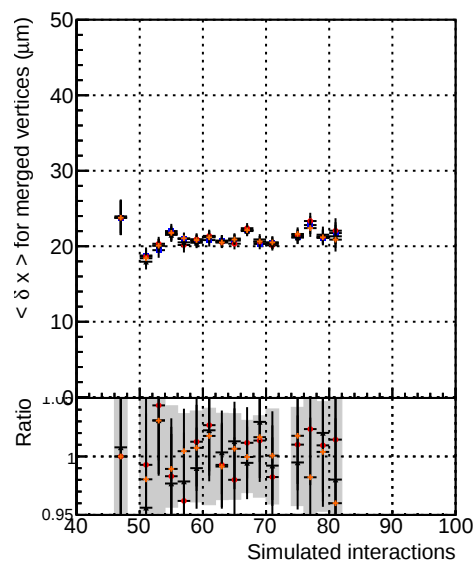
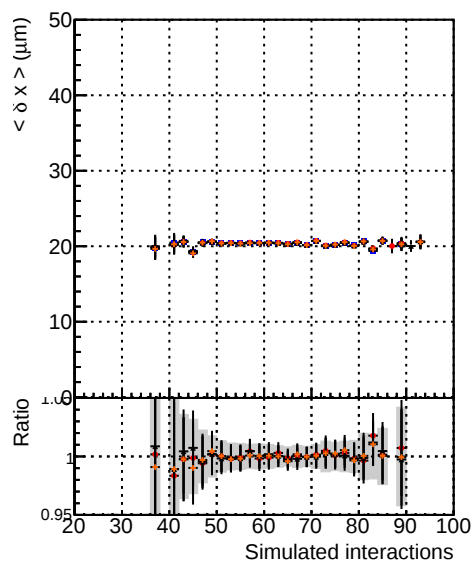
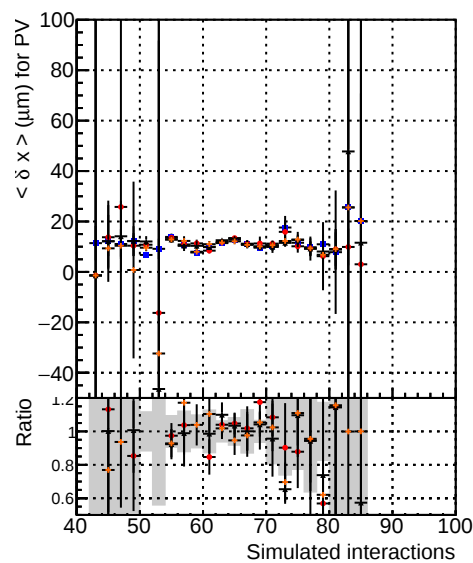




ORIGINAL layerProcV2 windows hits
 layerProcV2 windows hits
 layerProcV2 windows hits

