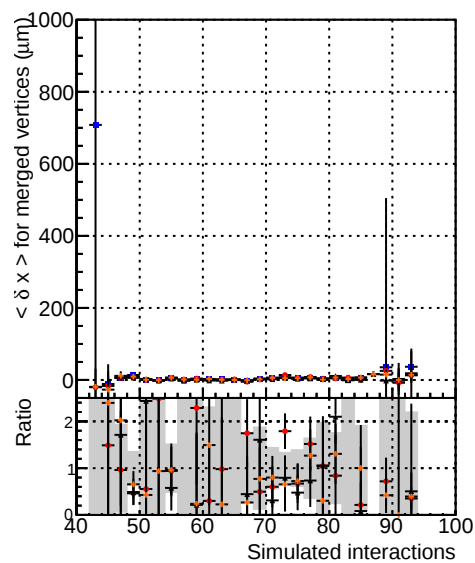
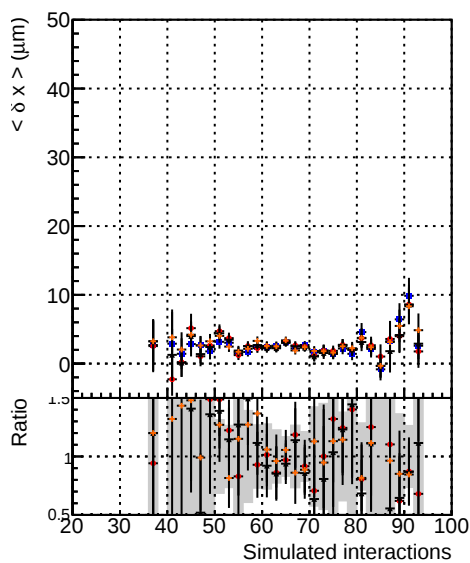
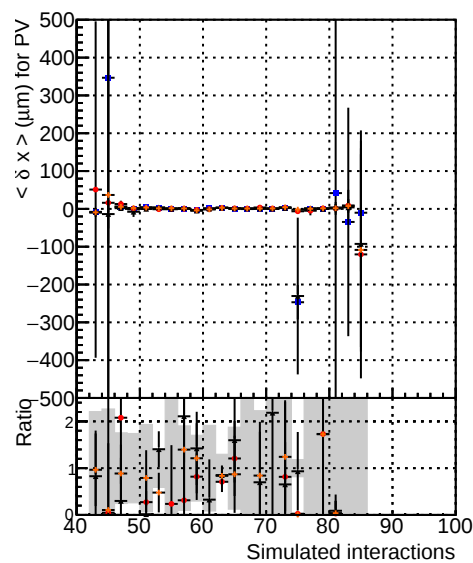




ORIGINAL layerProcV2 hits
 layerProcV2 windows
 layerProcV2 windows hits

