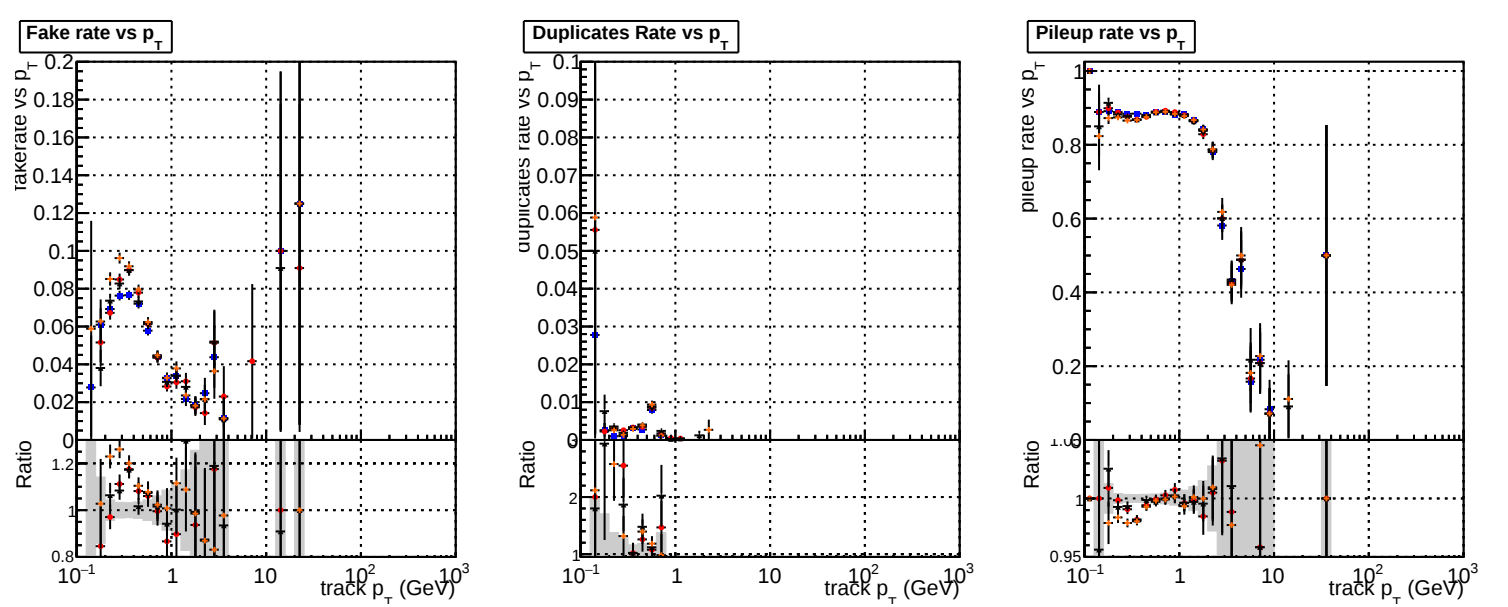




layer Proc v2 windows hits
 layer Proc v2 windows hits
 layer Proc v2 windows hits

