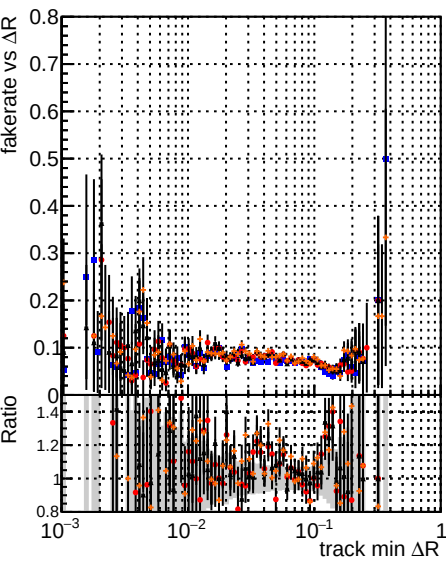
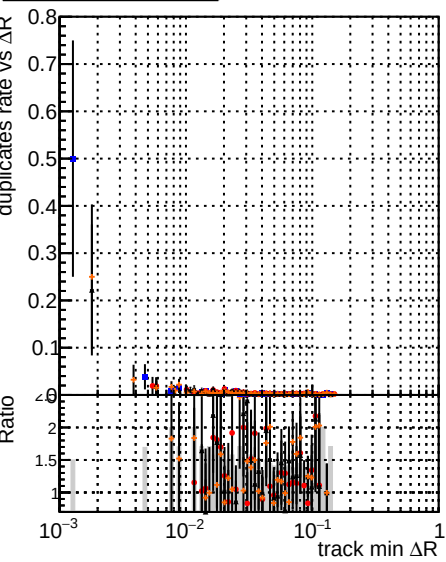


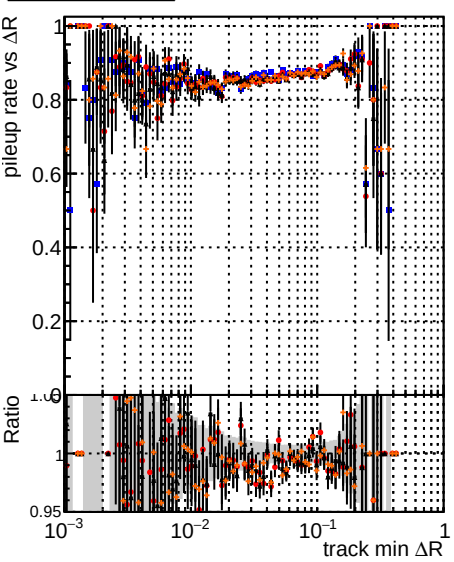
Fake rate vs dr



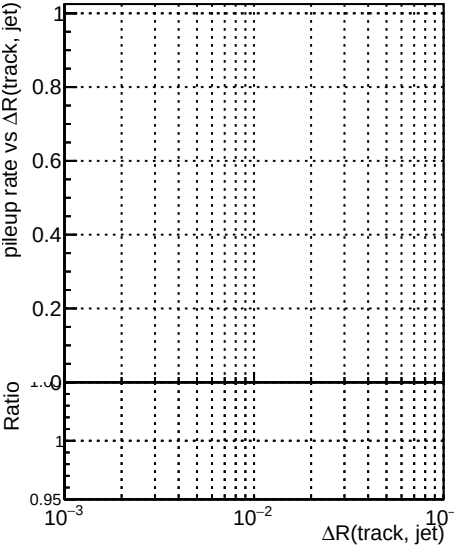
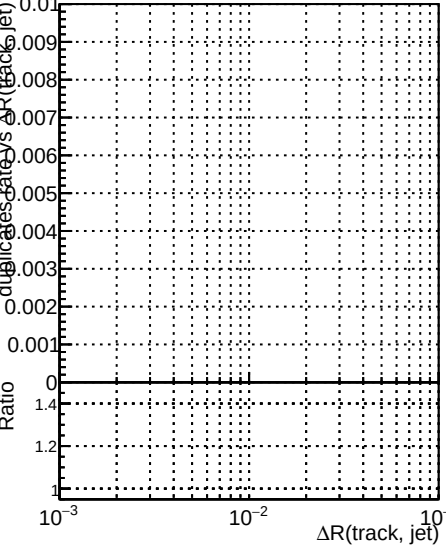
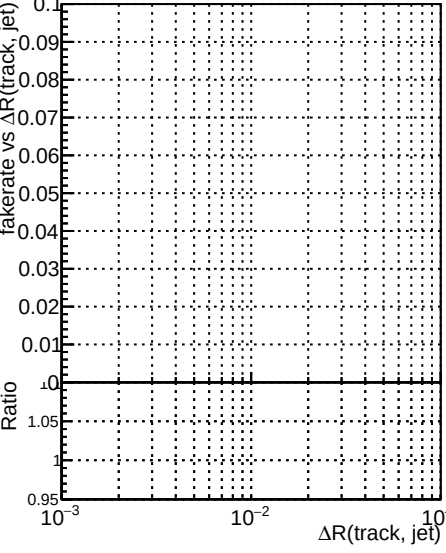
Duplicates Rate vs dr



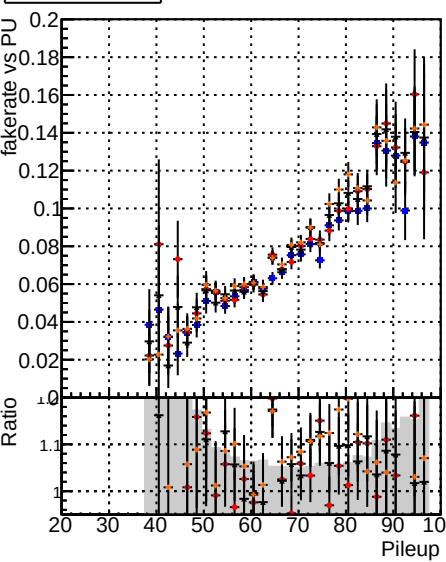
Pileup rate vs dr



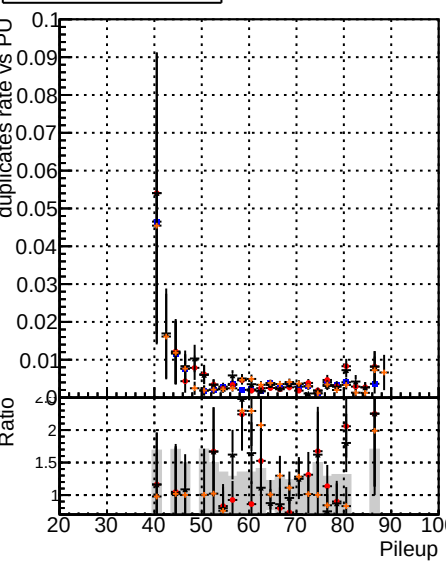
Legend: ORIGINAL (black), layerProcv2 (blue), layerProcv2 windows hits (red).
Fake rate vs $\Delta R(\text{track, jet})$ (left), Duplicates rate vs $\Delta R(\text{track, jet})$ (middle), Pileup rate vs $\Delta R(\text{track, jet})$ (right).



Fake rate vs pu



Duplicates Rate vs pu



Pileup rate vs pu

