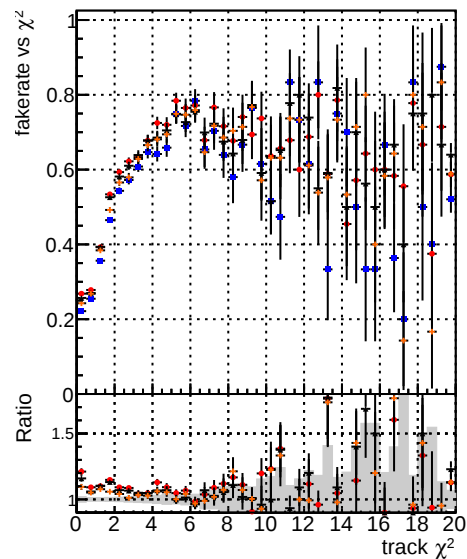
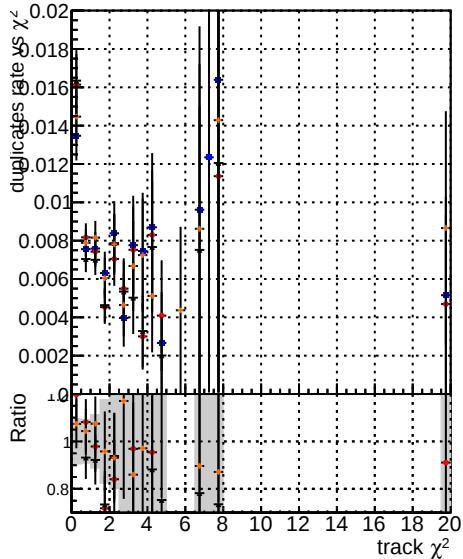


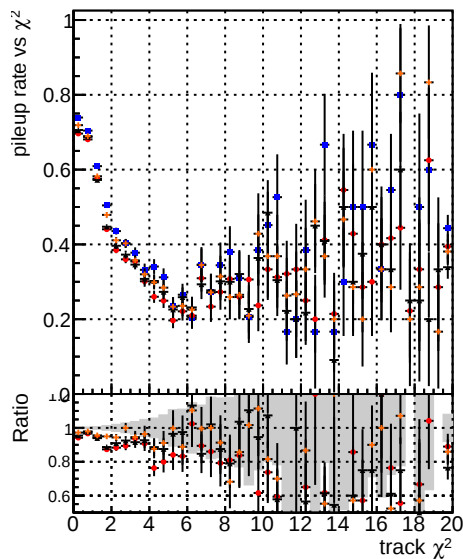
Fake rate vs normalized χ^2



Duplicates Rate vs normalized χ^2



Pileup rate vs normalized χ^2



Fake rate vs.  DOM TT ORIGINAL layerProcv2 windows hits
DOM TT MODIFIED layerProcv2 windows hits

