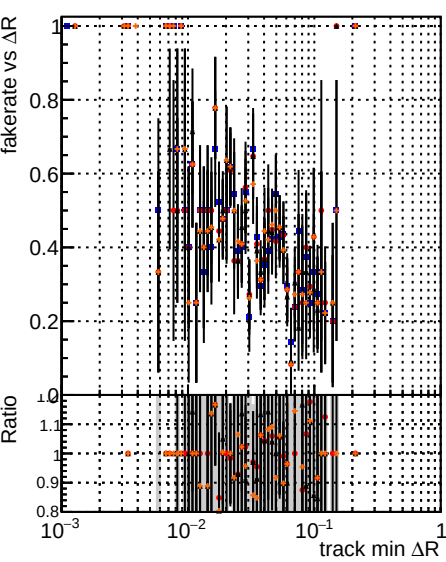


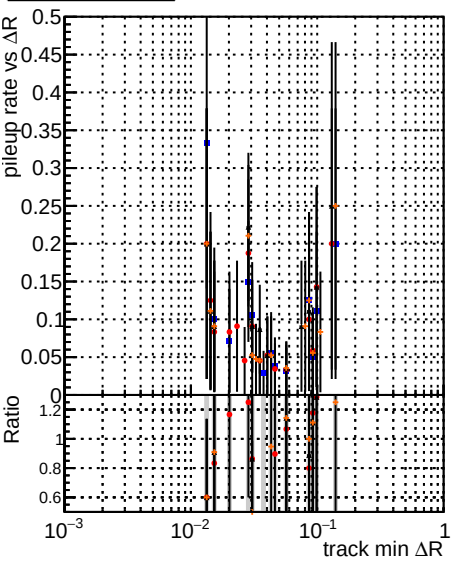
Fake rate vs dr



Duplicates Rate vs dr

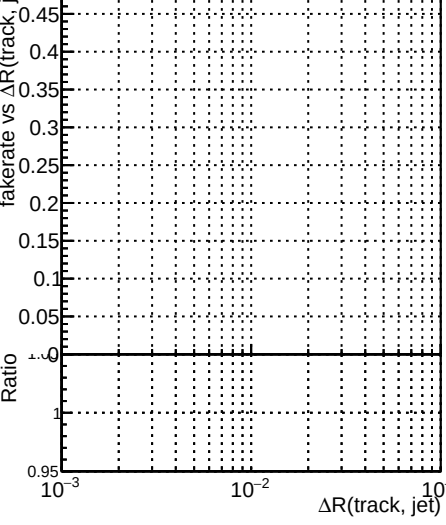


Pileup rate vs dr

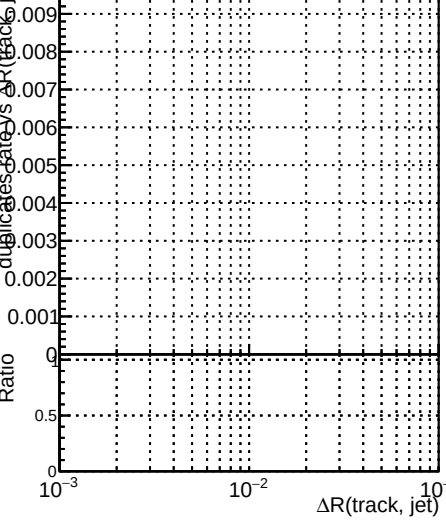


Legend: ORIGINAL (black line), layerProcv2 (blue line), layerProcv2 windows (orange line), layerProcv2 hits (red line).
Fake rate vs $\Delta R(\text{track, jet})$ Duplicates rate vs $\Delta R(\text{track, jet})$ Pileup rate vs $\Delta R(\text{track, jet})$

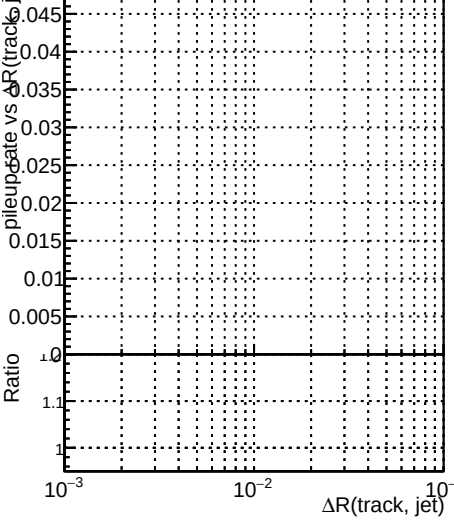
Fake rate vs



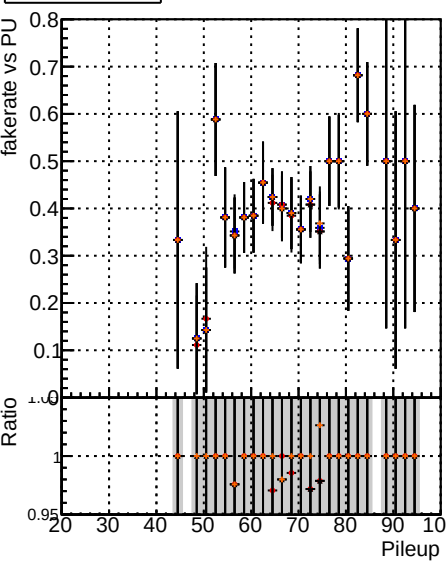
Duplicates Rate vs



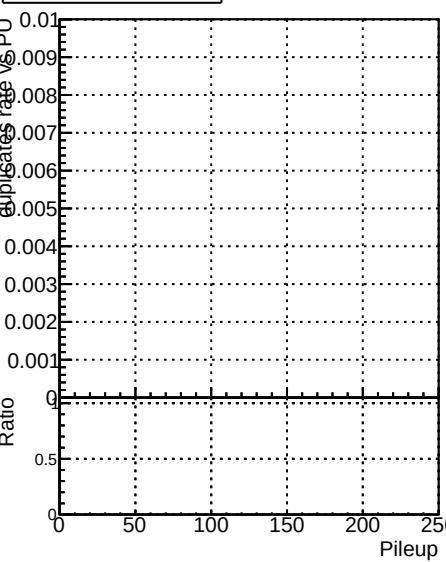
Pileup rate vs



Fake rate vs pu



Duplicates Rate vs pu



Pileup rate vs pu

