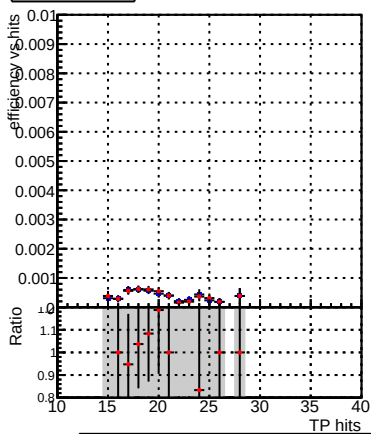
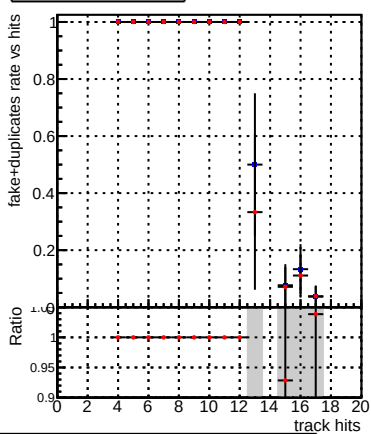


Efficiency vs hit

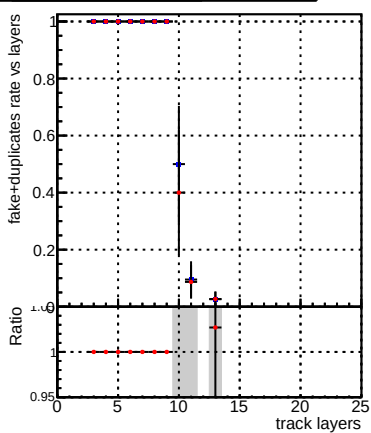
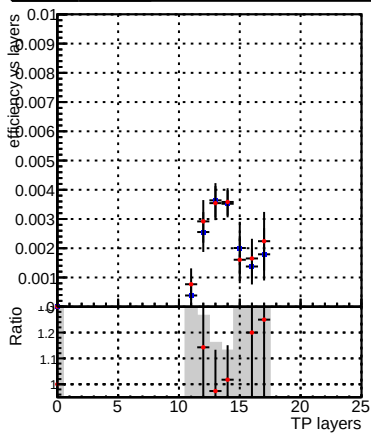


fake+duplicates vs hits

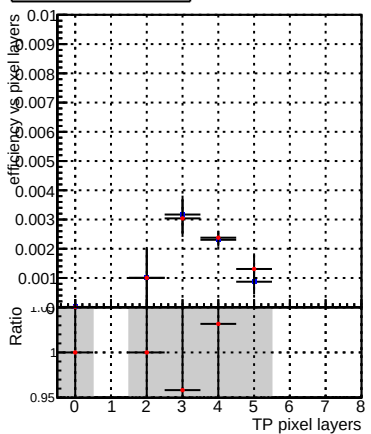


Efficiency

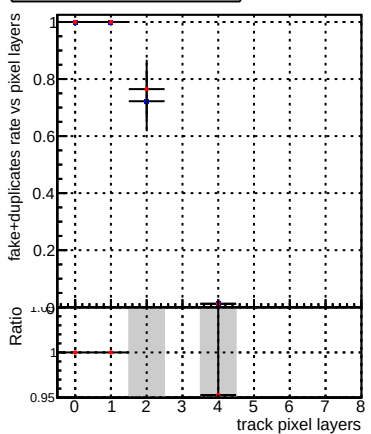
DQM\_TT\_MODIFIED\_layerProc2



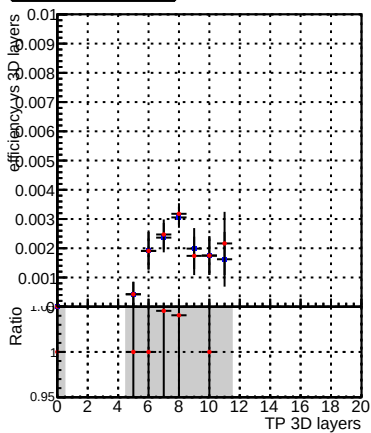
Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers

