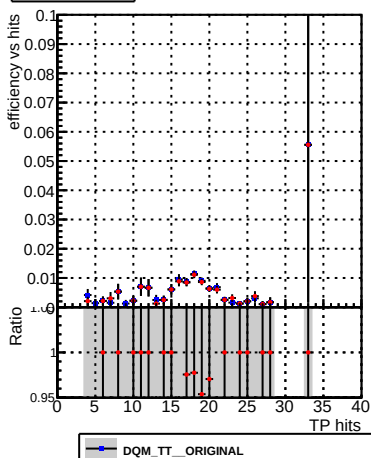
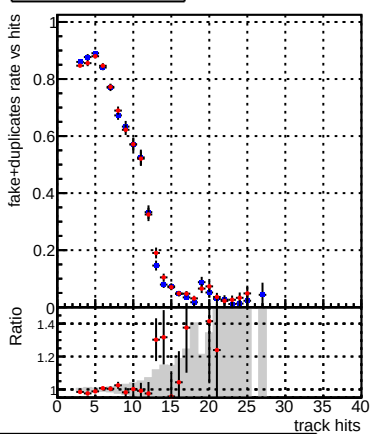


Efficiency vs hit

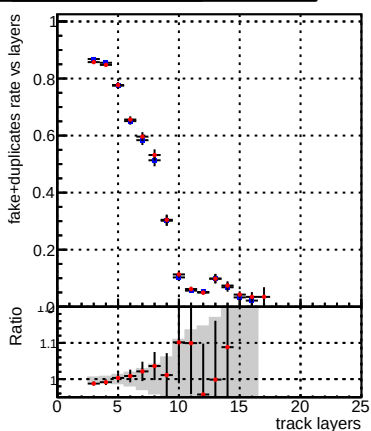
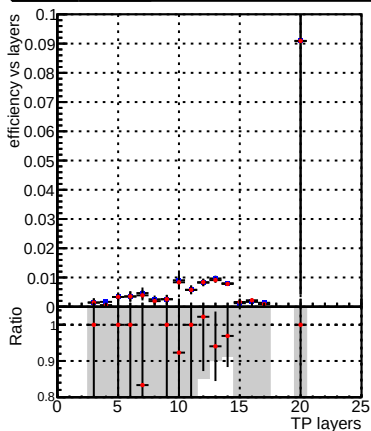


fake+duplicates vs hits

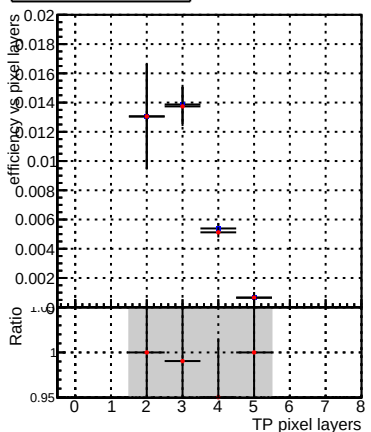


Efficiency

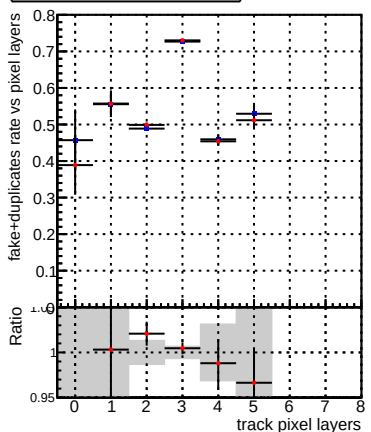
DQM_TT_ORIGINAL
DQM_TT_MODIFIED_layerProcV2



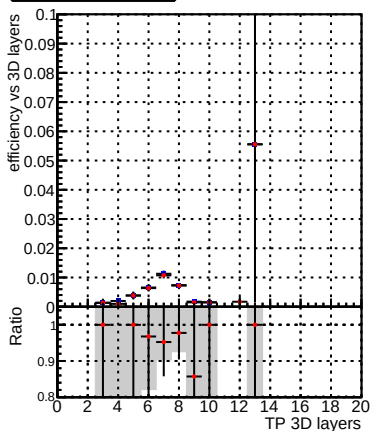
Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers

