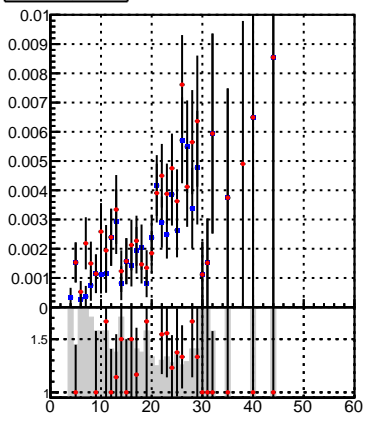
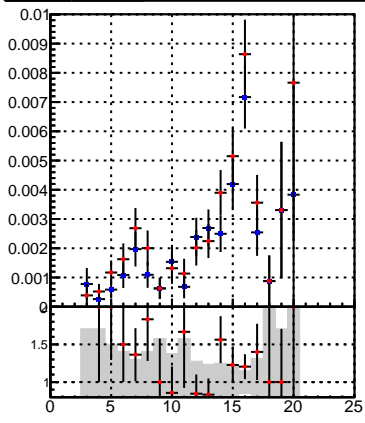


Efficiency vs hit

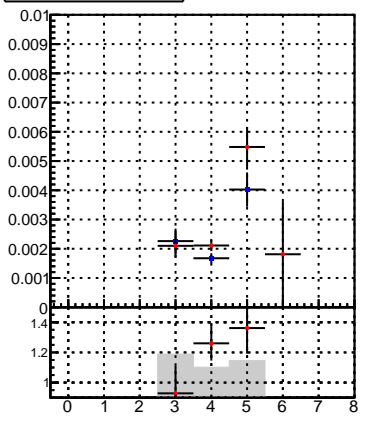


Efficiency vs hit

Legend:
DQM_TT_mkFit (blue square)
DQM_TT_mkFit_BDT (red circle)



Efficiency vs pixel layer



Efficiency vs 3D layer

