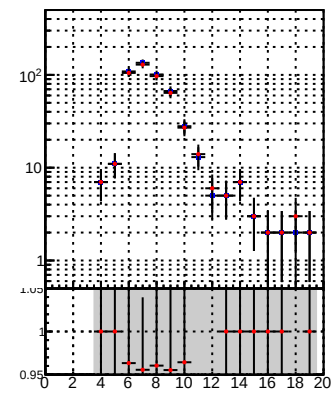
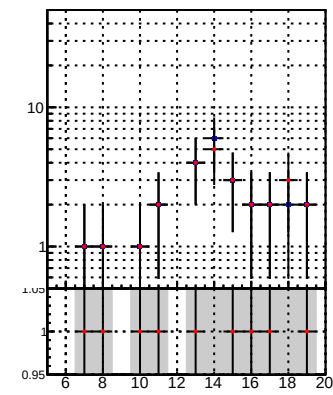


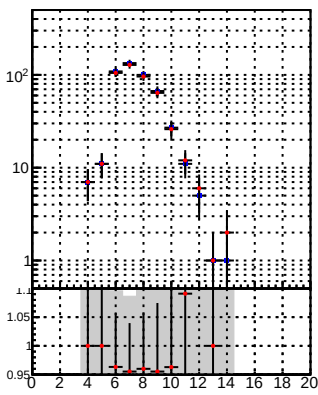
N of reco track vs hit



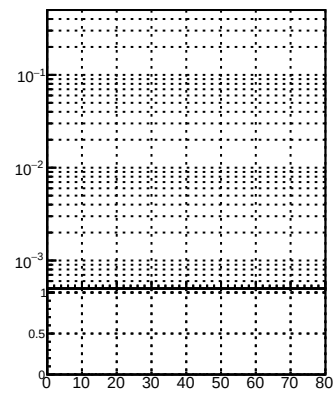
N of associated (recoToSim) tracks vs hit



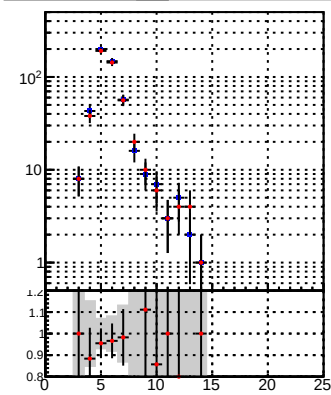
N of associated (recoToSim) duplicate tracks vs hit



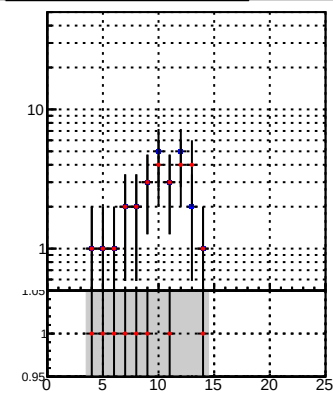
N of associated (recoToSim) duplicate tracks vs hit



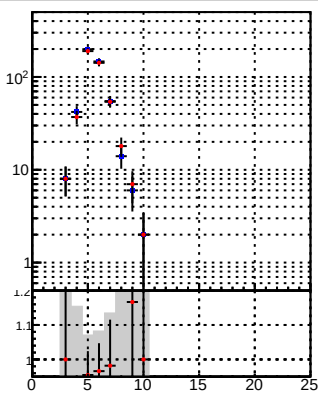
N of reco track vs hit



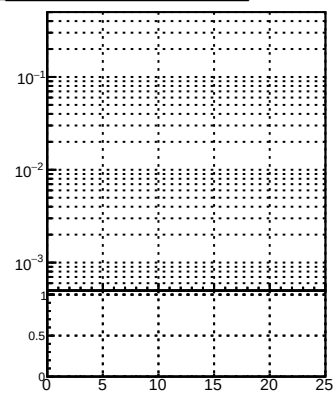
N of associated (recoToSim) tracks vs hit



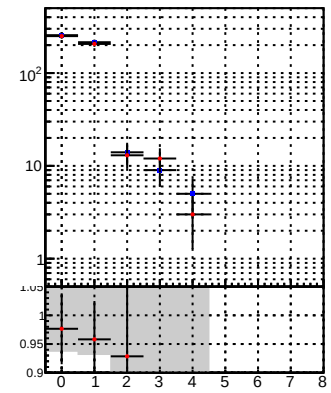
N of associated (recoToSim) duplicate tracks vs hit



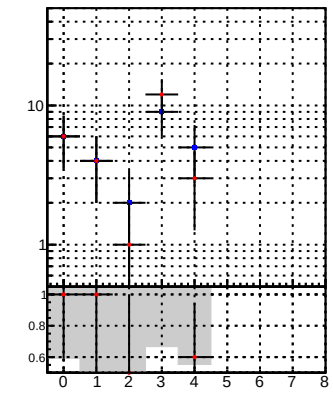
N of associated (recoToSim) duplicate tracks vs hit



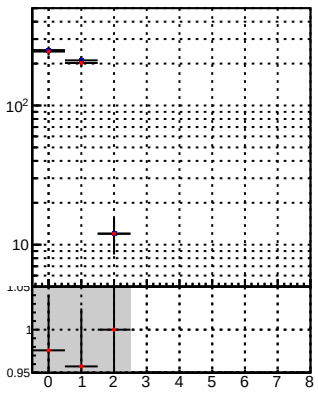
N of reco track vs pixellayer



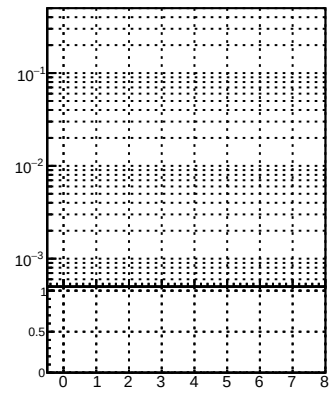
N of associated (recoToSim) tracks vs pixellayer



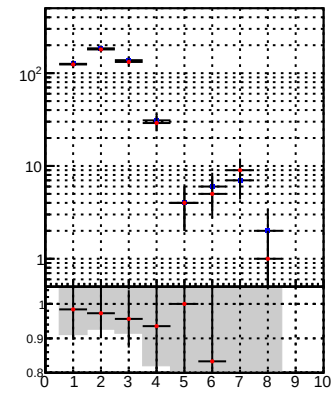
N of associated (recoToSim) duplicate tracks vs pixellayer



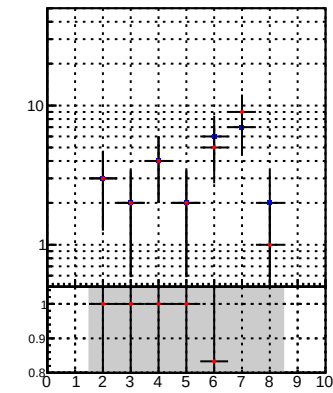
N of associated (recoToSim) duplicate tracks vs pixellayer



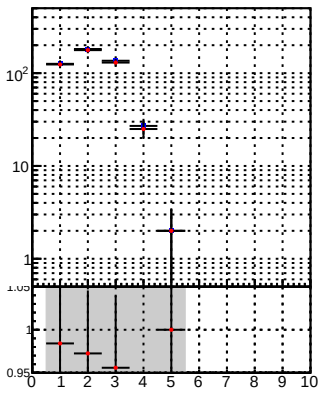
N of reco track vs 3D layer



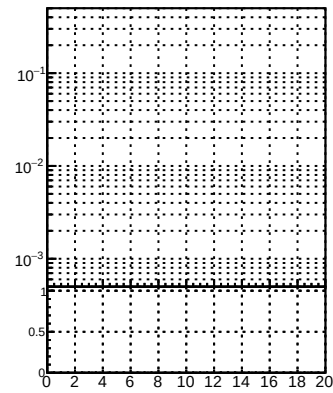
N of associated (recoToSim) tracks vs 3D layer



N of associated (recoToSim) duplicate tracks vs 3D layer



N of associated (recoToSim) duplicate tracks vs 3D layer



DQM_DisplacedSUSY_mkFit_
 DQM_DisplacedSUSY_mkFit_BDT_

3D layer