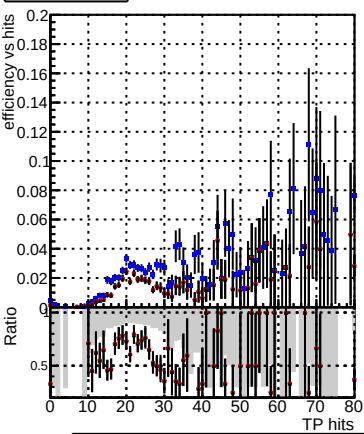


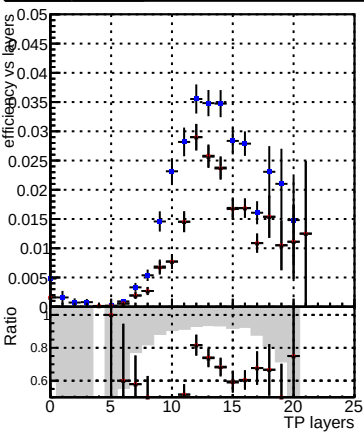
Efficiency vs hit



Ratio

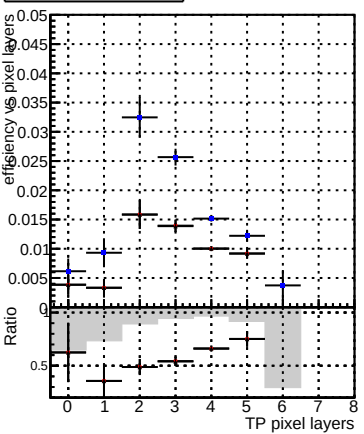
- DQM\_V0001\_R000000001\_Global\_cmssw1000time\_RECO
- DQM\_V0001\_R000000001\_Global\_mkFitNewOLD1000time\_RECO
- DQM\_V0001\_R000000001\_Global\_mkFitNewBinsAdj1000time\_RECO

Efficiency



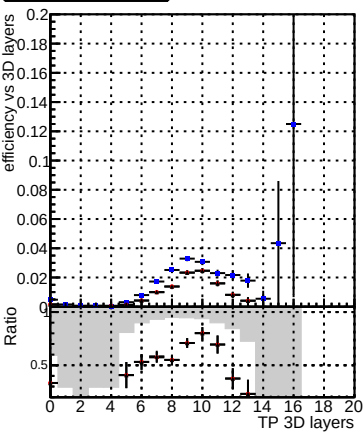
Ratio

Efficiency vs pixel layer



Ratio

Efficiency vs 3D layer



Ratio