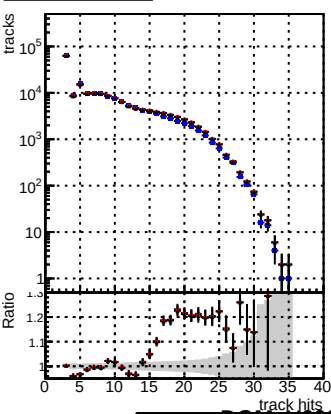
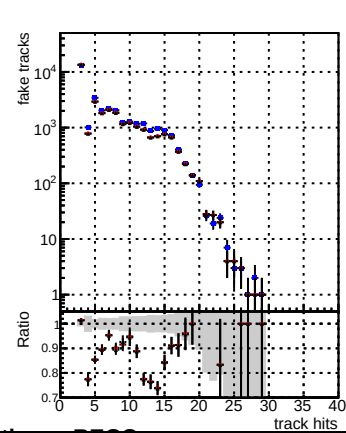
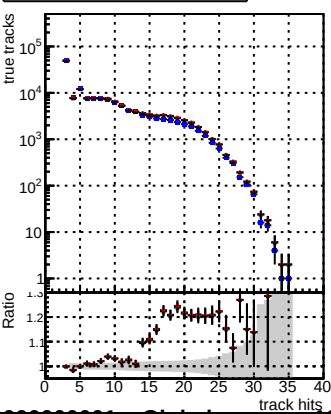


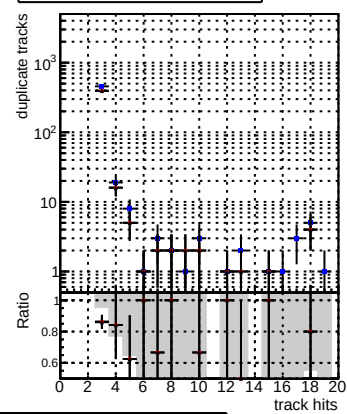
N of reco track vs hit



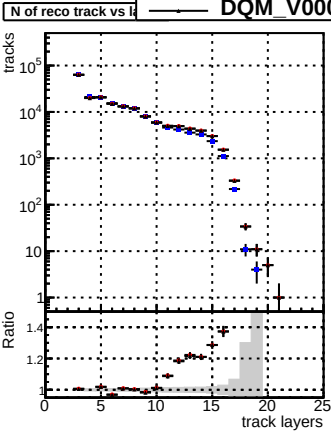
N of associated (recoToSim) tracks vs hit



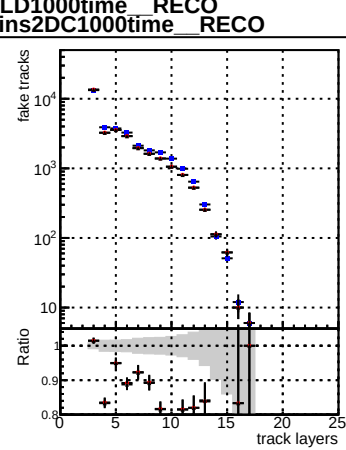
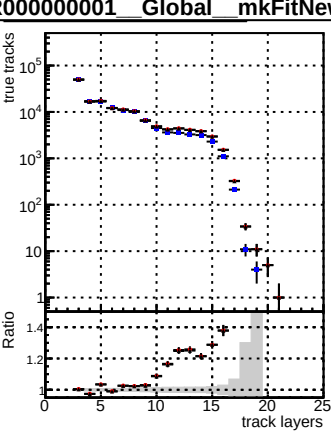
N of associated (recoToSim) duplicate tracks vs hit



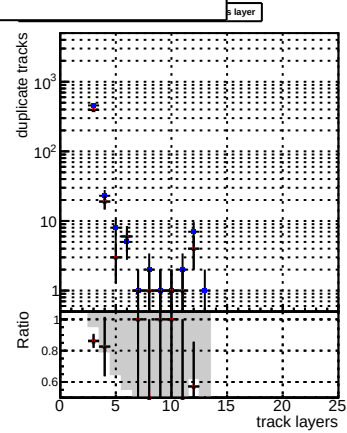
N of reco track vs layer



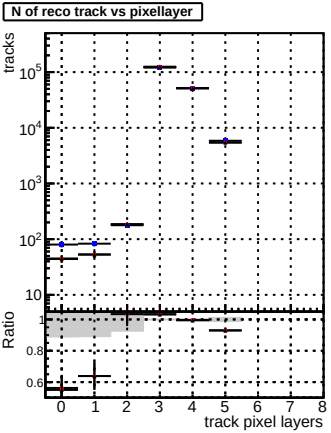
N of associated (recoToSim) tracks vs layer



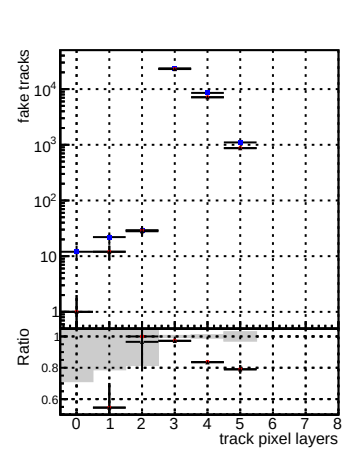
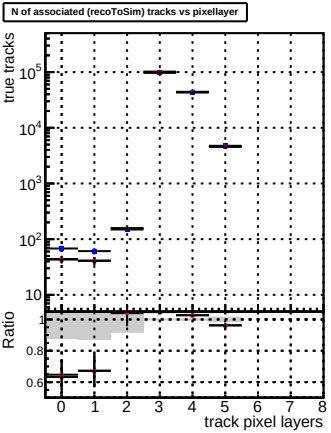
N of associated (recoToSim) duplicate tracks vs layer



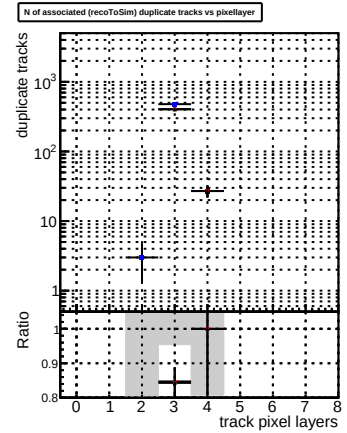
N of reco track vs pixellayer



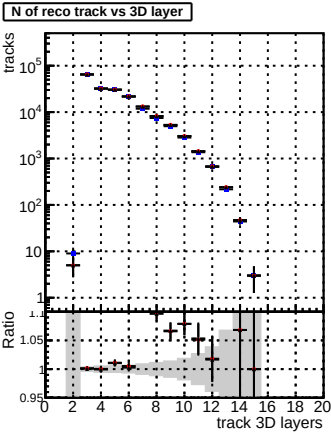
N of associated (recoToSim) tracks vs pixellayer



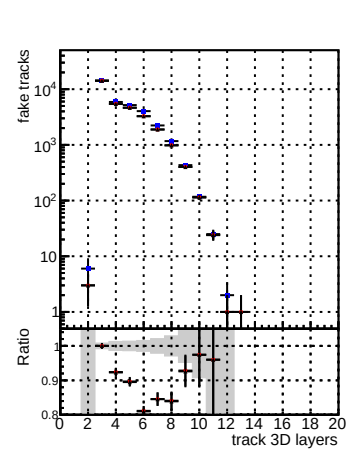
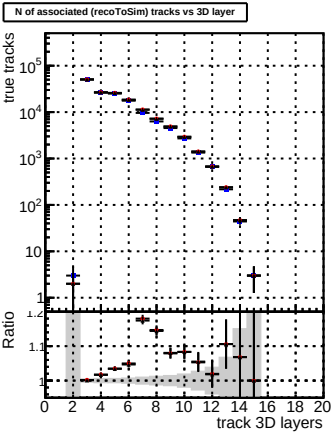
N of associated (recoToSim) duplicate tracks vs pixellayer



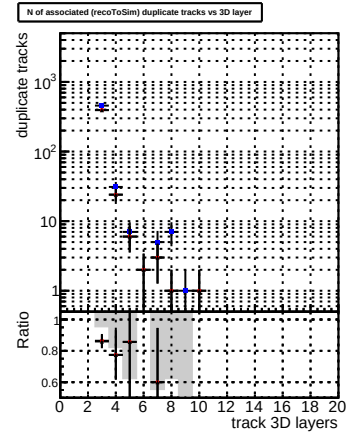
N of reco track vs 3D layer



N of associated (recoToSim) tracks vs 3D layer



N of associated (recoToSim) duplicate tracks vs 3D layer



DOM_V0001 R000000001 Global cmssw1000time RECO
DOM_V0001 R000000001 Global mkFitNewOLD1000time RECO
DOM_V0001 R000000001 Global mkFitNewBins2DC1000time RECO