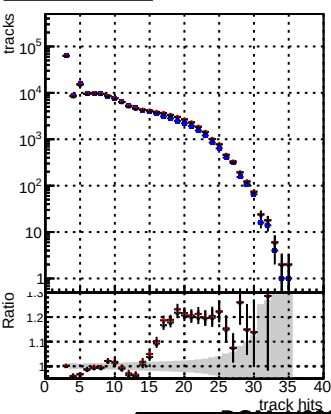
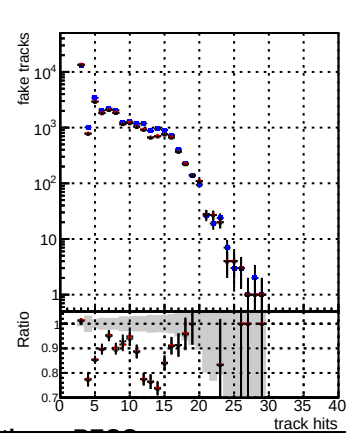
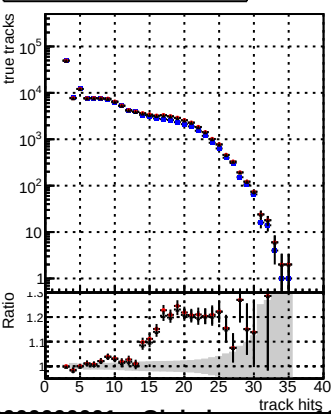


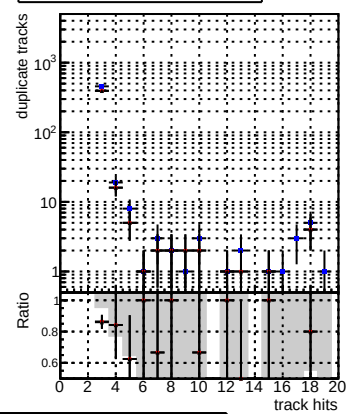
N of reco track vs hit



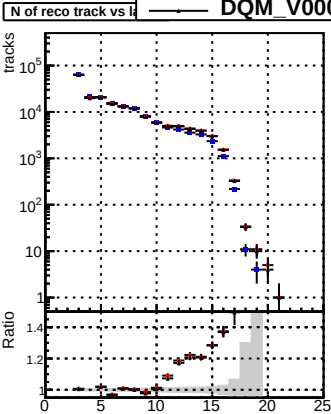
N of associated (recoToSim) tracks vs hit



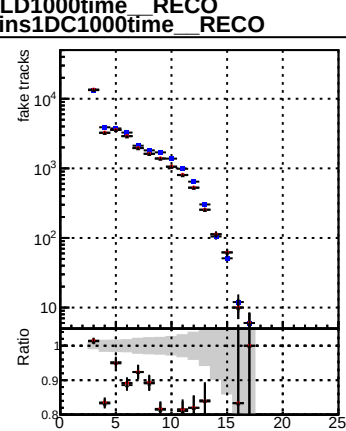
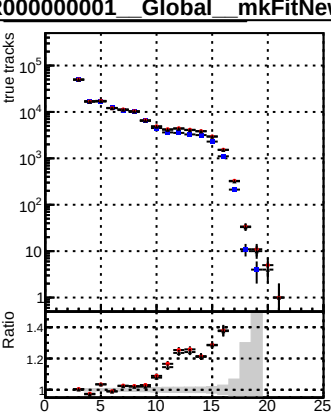
N of associated (recoToSim) duplicate tracks vs hit



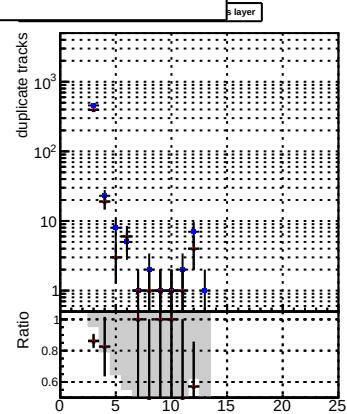
N of reco track vs l



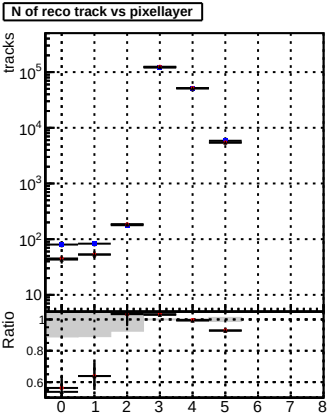
N of associated (recoToSim) tracks vs l



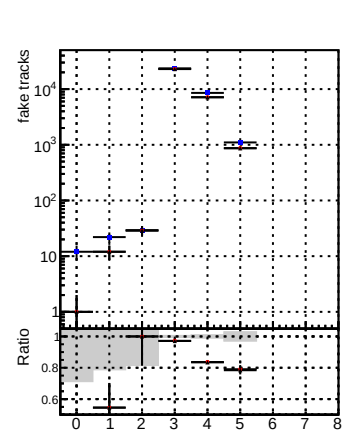
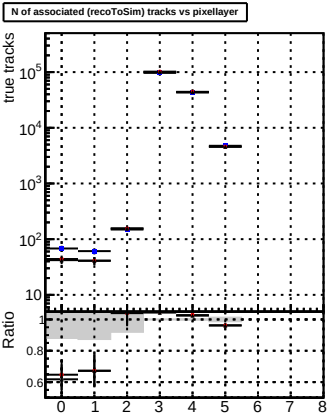
N of associated (recoToSim) duplicate tracks vs l



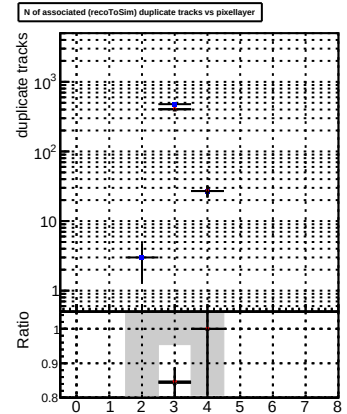
N of reco track vs pixellayer



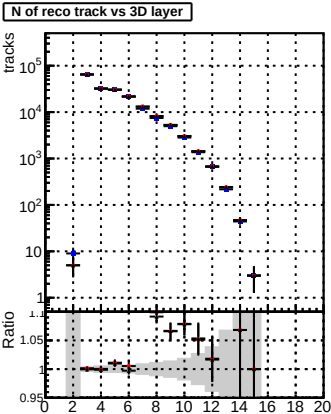
N of associated (recoToSim) tracks vs pixellayer



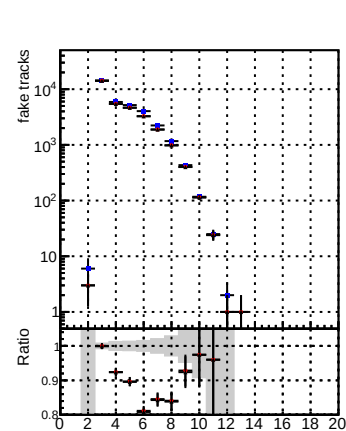
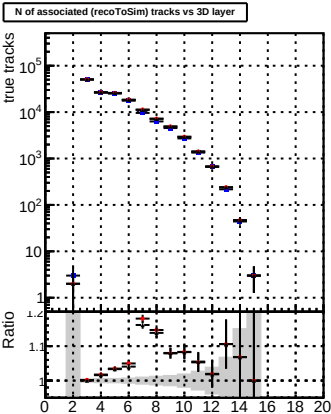
N of associated (recoToSim) duplicate tracks vs pixellayer



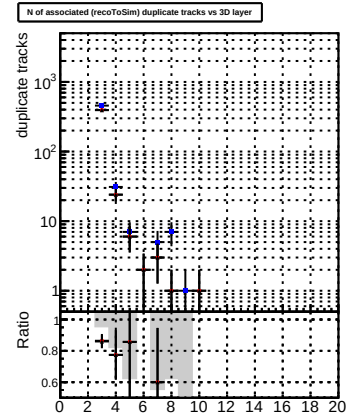
N of reco track vs 3D layer



N of associated (recoToSim) tracks vs 3D layer



N of associated (recoToSim) duplicate tracks vs 3D layer



DOM_V0001 R000000001 Global cmssw1000time RECO
DOM_V0001 R000000001 Global mkFitNewOLD1000time RECO
DOM_V0001 R000000001 Global mkFitNewBins1DC1000time RECO