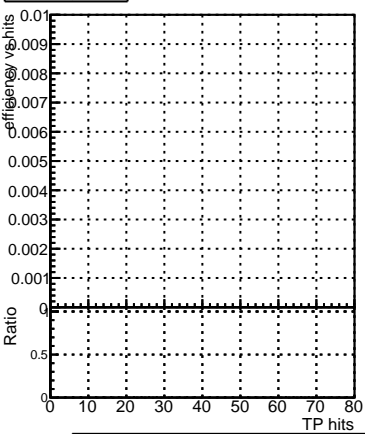
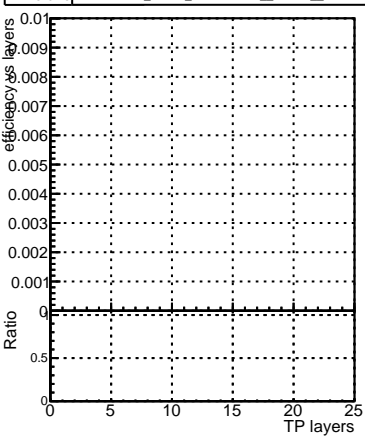


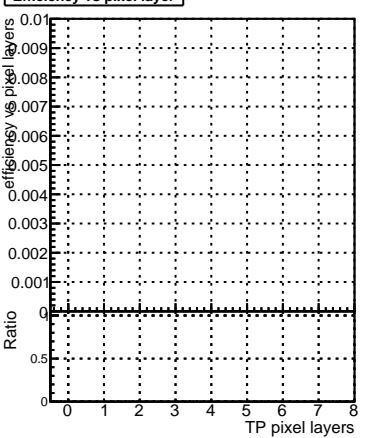
Efficiency vs hit



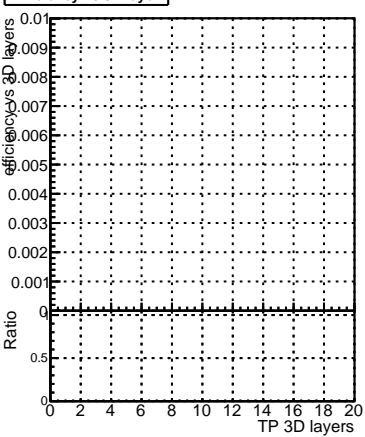
Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer



DQM\_V0001\_R000000001\_Global\_cmssw1000time\_RECO  
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DQM\_V0001\_R000000001\_Global\_mkFitNewDUP1000time\_RECO