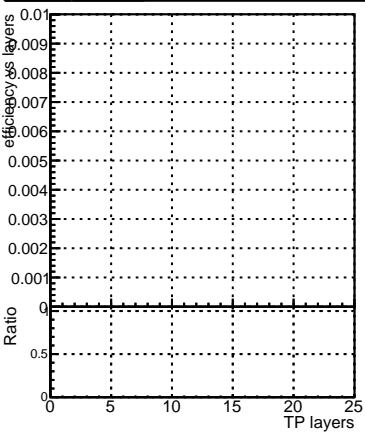


Efficiency vs hit

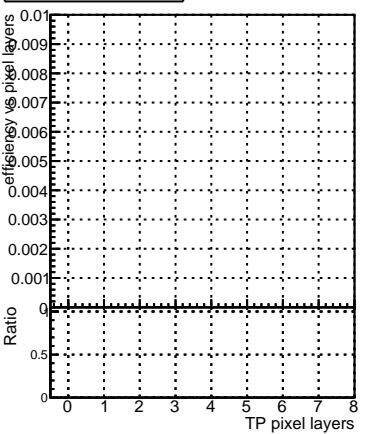


Efficiency

DQM_V0001_R000000001_Global_mkFitNewOLD1000time_RECO
DQM_V0001_R000000001_Global_mkFitOLD-checkDet12_RECO



Efficiency vs pixel layer



Efficiency vs 3D layer

