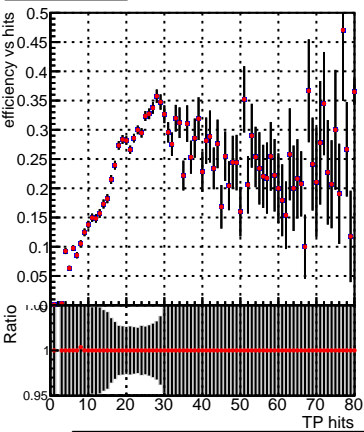
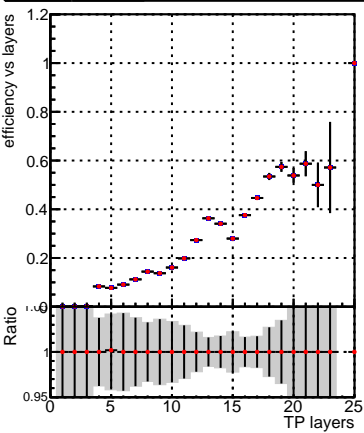


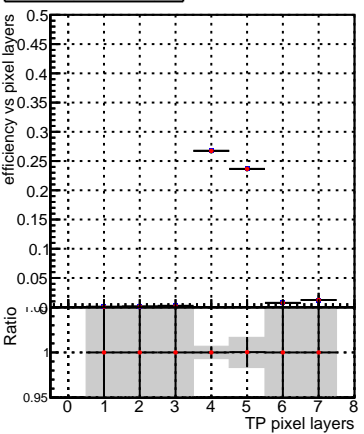
Efficiency vs hit



Legend: DQM_V0001_R000000001_Global_CMSSW_original (blue square), DQM_V0001_R000000001_Global_CMSSW_cleaner (red circle)



Efficiency vs pixel layer



Efficiency vs 3D layer

