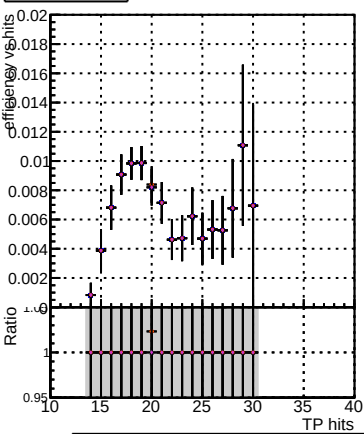
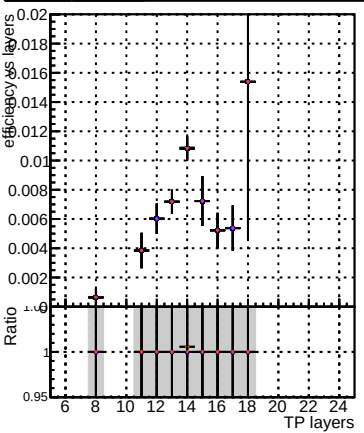


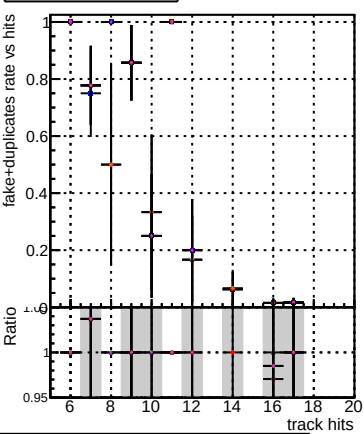
Efficiency vs hit



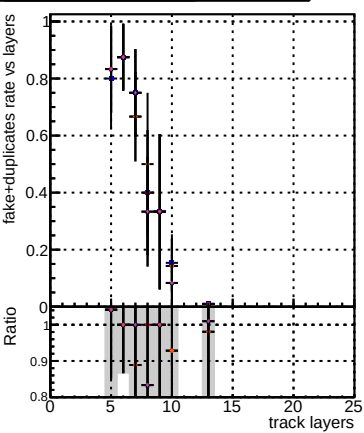
Efficiency vs hit



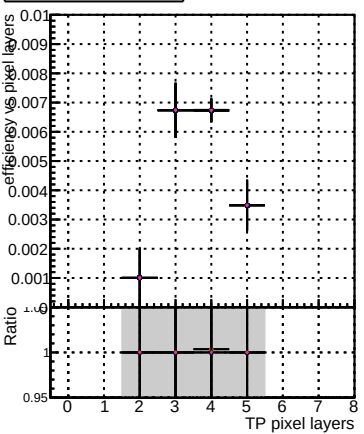
fake+duplicates vs hits



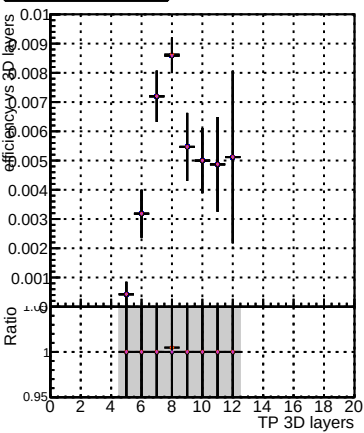
fake+duplicates vs hits



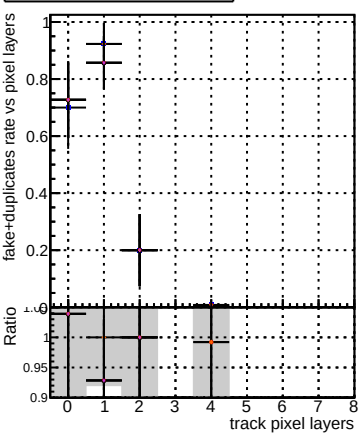
Efficiency vs pixel layer



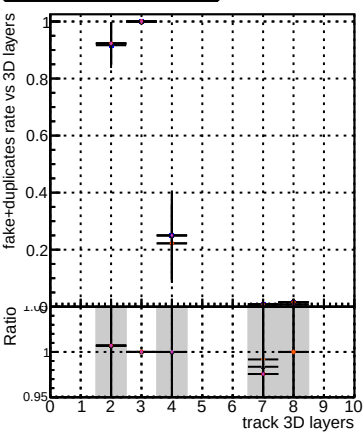
Efficiency vs pixel layer



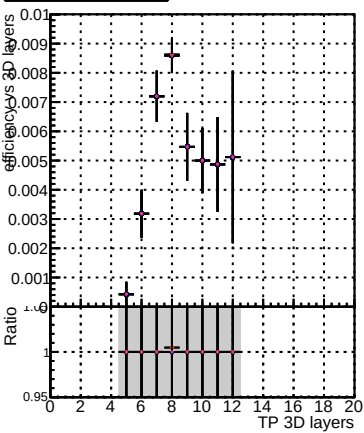
fake+duplicates vs pixel layers



fake+duplicates vs pixel layers

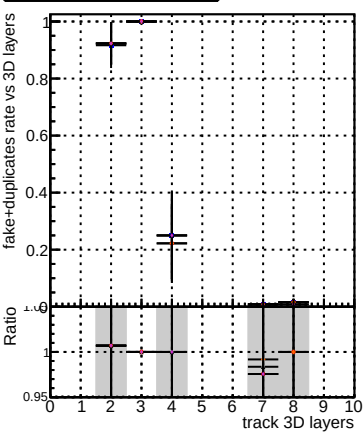


Efficiency vs 3D layer



Efficiency vs 3D layer

fake+duplicates vs 3D layers



fake+duplicates vs 3D layers