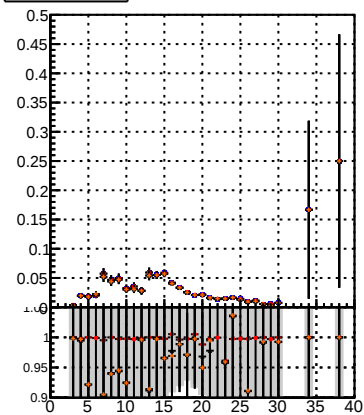
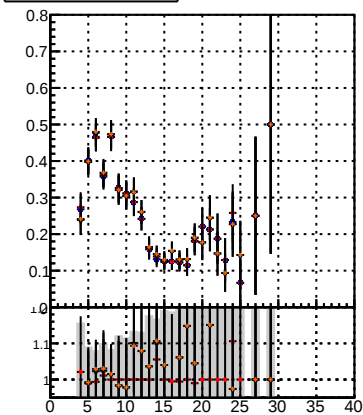


Efficiency vs hit

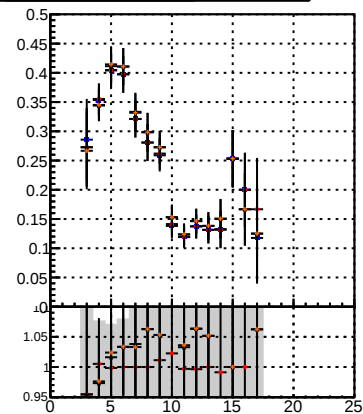
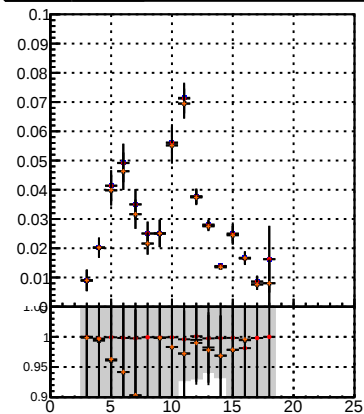


fake+duplicates vs hits

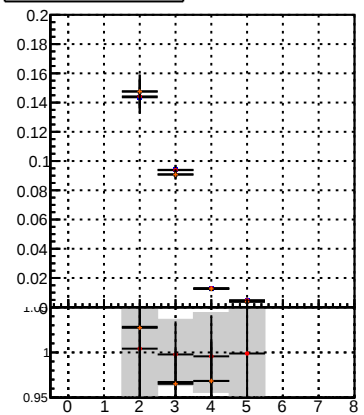


—●— DQM_noMS
 —●— DQM_moMS_PL
 —●— Orig/DQM_orig_MS
 —●— pixelLessOrig/DQM_mod_MS

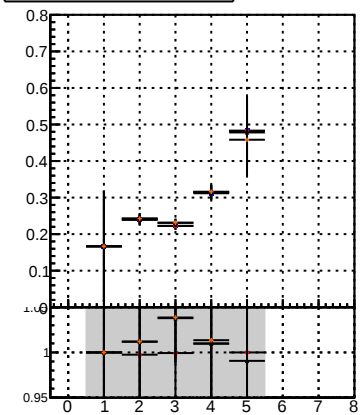
Efficiency



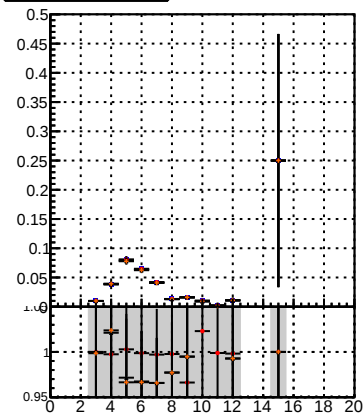
Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers

