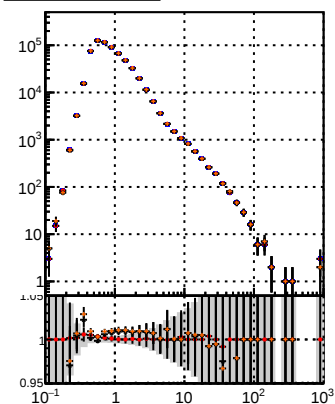
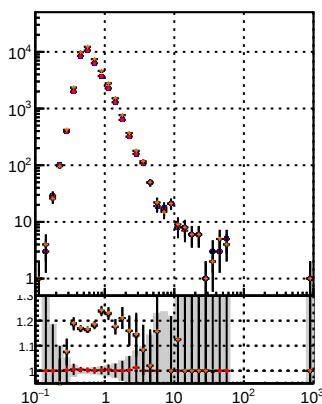
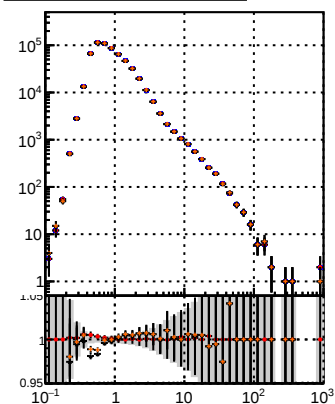


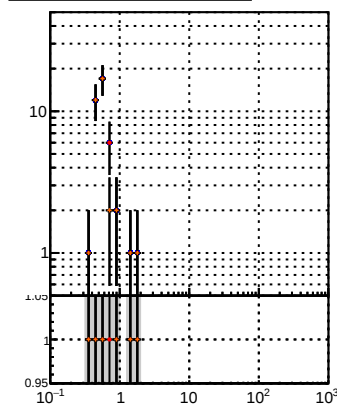
N of reco track vs pT



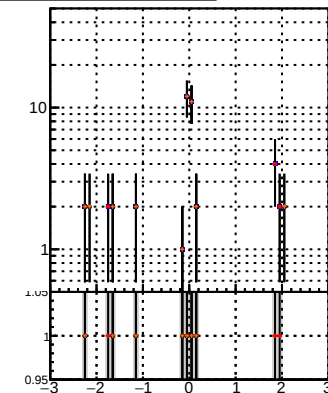
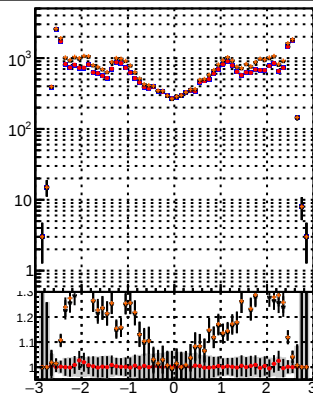
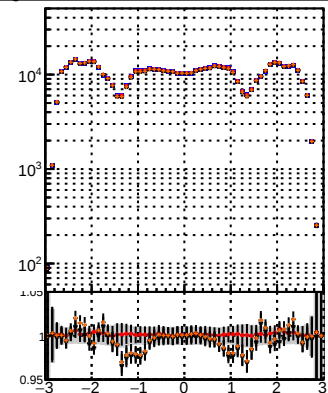
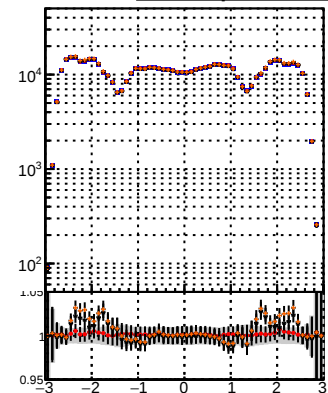
N of associated (recoToSim) tracks vs pT



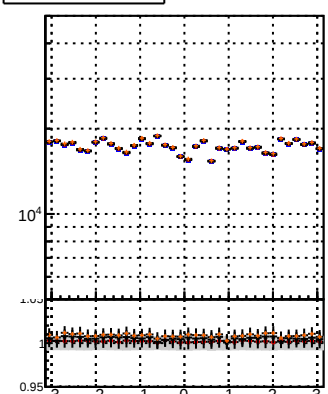
N of associated (recoToSim) duplicate tracks vs pT



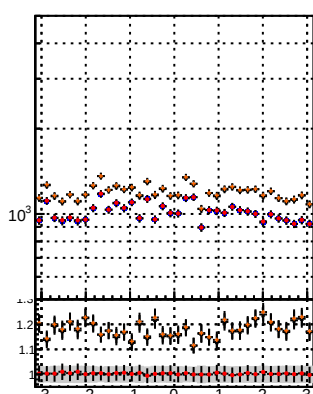
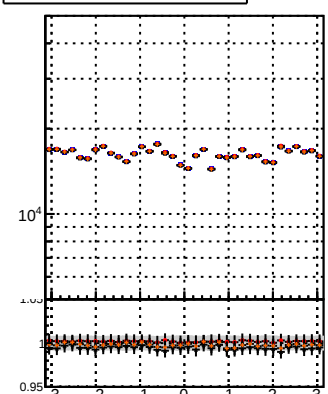
BGM - MS
 BGM - MS - PL
 BGM - MS - PL - MS
 BGM - MS - PL - MS - pixelLess
 BGM - MS - PL - MS - pixelLess - BGM mod MS



N of reco track vs phi



N of associated (recoToSim) tracks vs phi



N of associated (recoToSim) duplicate tracks vs phi

