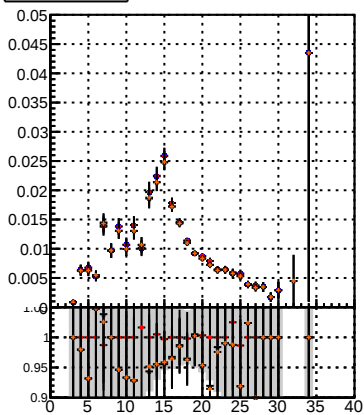
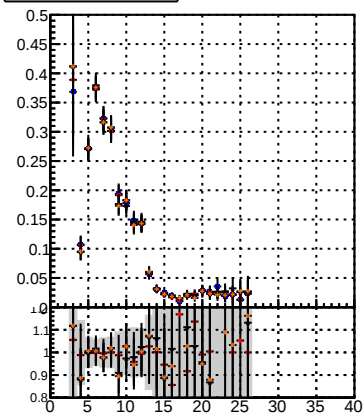


Efficiency vs hit

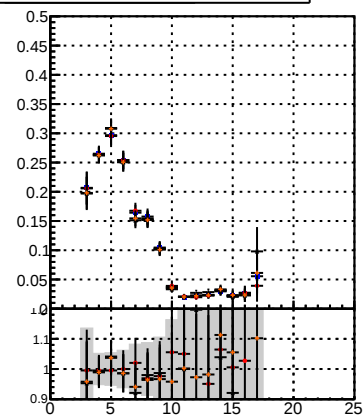
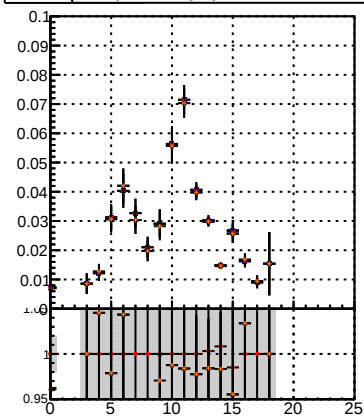


fake+duplicates vs hits

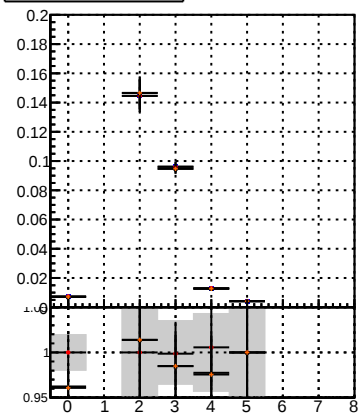


—•— DQM_noMS
—•— DQM_moMS_PL
—•— Orig/DQM_orig_MS
—•— pixelLessOrig/DQM_mod_MS

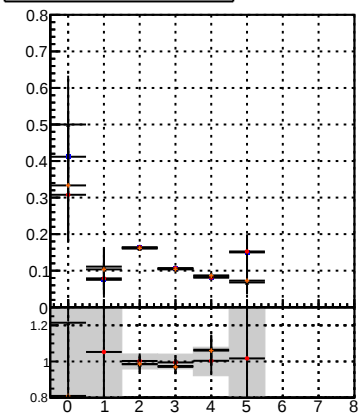
Efficiency



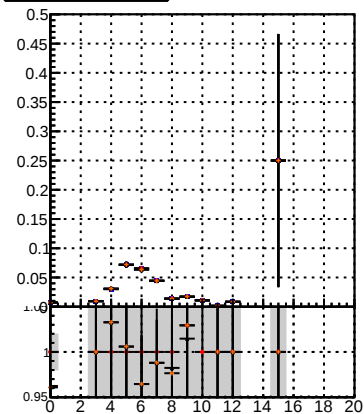
Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers

