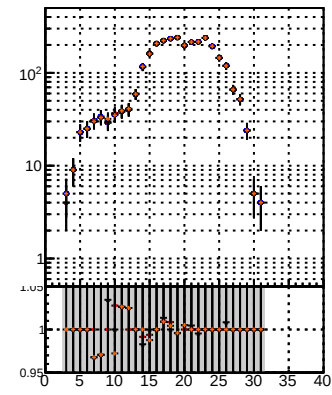
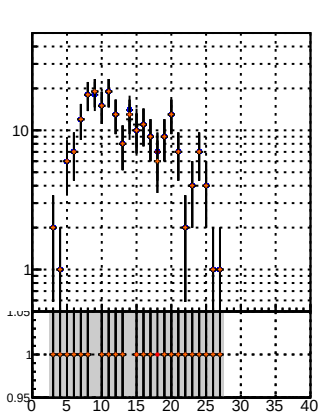
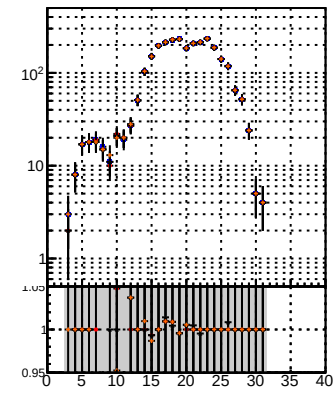


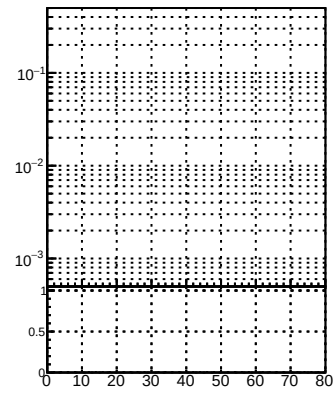
N of reco track vs hit



N of associated (recoToSim) tracks vs hit

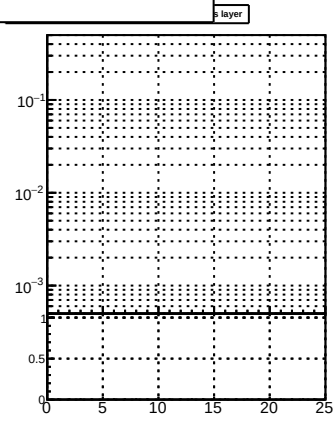
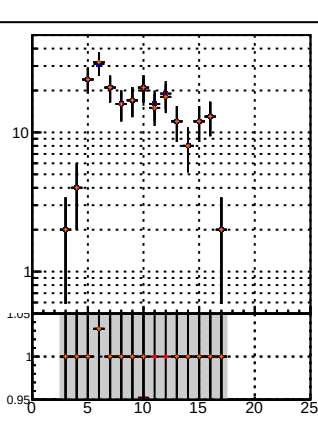
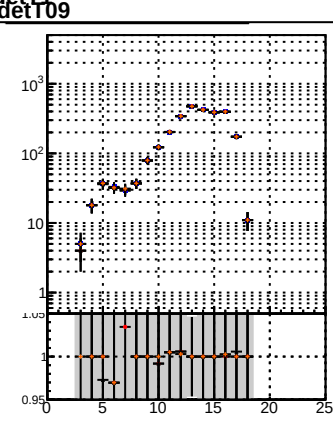
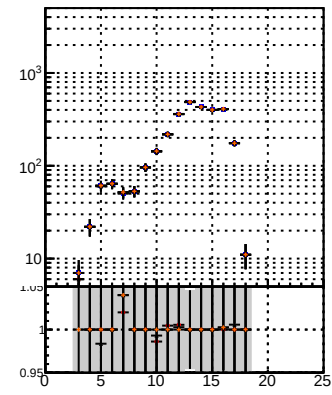


N of associated (recoToSim) duplicate tracks vs hit

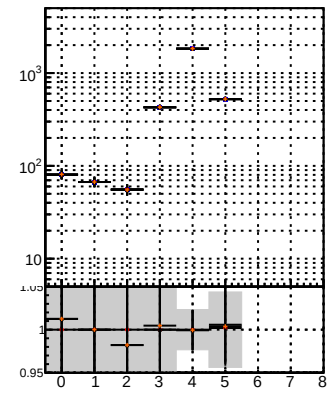


—●— MS-detT09
 —●— MS-detT10
 —●— MS-detT11
 —●— MS-detT12
 —●— MS-detT13
 —●— MS-detT14
 —●— MS-detT15
 —●— MS-detT16
 —●— MS-detT17
 —●— MS-detT18
 —●— MS-detT19
 —●— MS-detT20
 —●— MS-detT21
 —●— MS-detT22
 —●— MS-detT23
 —●— MS-detT24
 —●— MS-detT25
 —●— MS-detT26
 —●— MS-detT27
 —●— MS-detT28
 —●— MS-detT29
 —●— MS-detT30
 —●— MS-detT31
 —●— MS-detT32
 —●— MS-detT33
 —●— MS-detT34
 —●— MS-detT35
 —●— MS-detT36
 —●— MS-detT37
 —●— MS-detT38
 —●— MS-detT39
 —●— MS-detT40
 —●— MS-detT41
 —●— MS-detT42
 —●— MS-detT43
 —●— MS-detT44
 —●— MS-detT45
 —●— MS-detT46
 —●— MS-detT47
 —●— MS-detT48
 —●— MS-detT49
 —●— MS-detT50
 —●— MS-detT51
 —●— MS-detT52
 —●— MS-detT53
 —●— MS-detT54
 —●— MS-detT55
 —●— MS-detT56
 —●— MS-detT57
 —●— MS-detT58
 —●— MS-detT59
 —●— MS-detT60
 —●— MS-detT61
 —●— MS-detT62
 —●— MS-detT63
 —●— MS-detT64
 —●— MS-detT65
 —●— MS-detT66
 —●— MS-detT67
 —●— MS-detT68
 —●— MS-detT69
 —●— MS-detT70
 —●— MS-detT71
 —●— MS-detT72
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 —●— MS-detT74
 —●— MS-detT75
 —●— MS-detT76
 —●— MS-detT77
 —●— MS-detT78
 —●— MS-detT79
 —●— MS-detT80
 —●— MS-detT81
 —●— MS-detT82
 —●— MS-detT83
 —●— MS-detT84
 —●— MS-detT85
 —●— MS-detT86
 —●— MS-detT87
 —●— MS-detT88
 —●— MS-detT89
 —●— MS-detT90
 —●— MS-detT91
 —●— MS-detT92
 —●— MS-detT93
 —●— MS-detT94
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 —●— MS-detT100

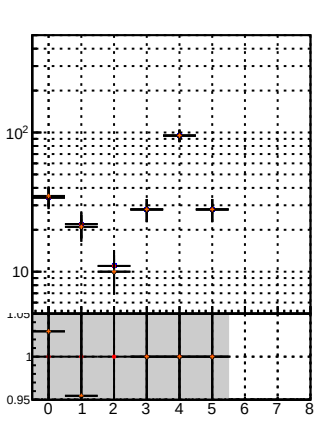
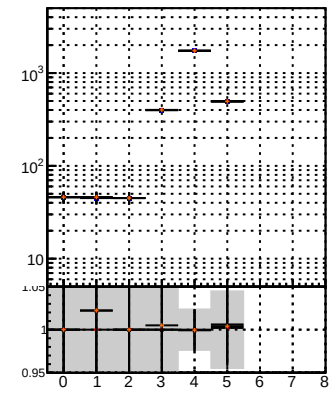
N of reco track vs hit



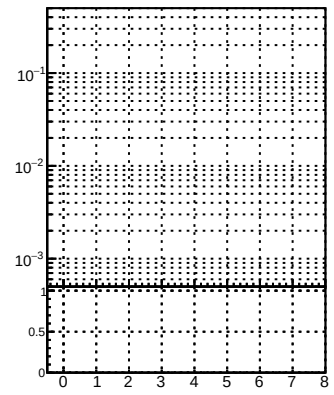
N of reco track vs pixellayer



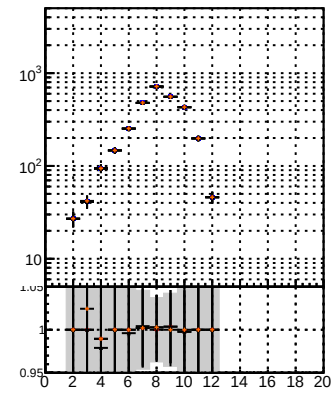
N of associated (recoToSim) tracks vs pixellayer



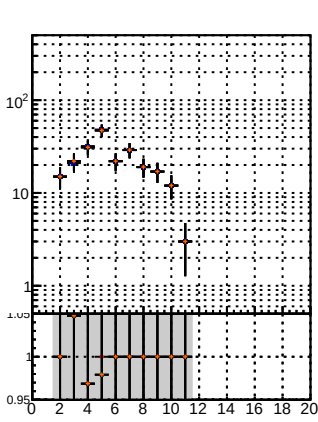
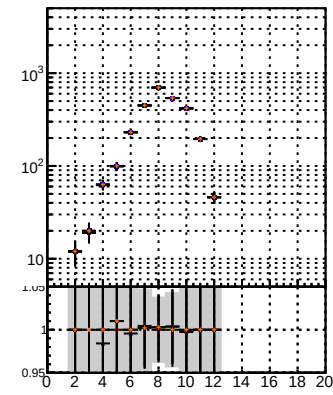
N of associated (recoToSim) duplicate tracks vs pixellayer



N of reco track vs 3D layer



N of associated (recoToSim) tracks vs 3D layer



N of associated (recoToSim) duplicate tracks vs 3D layer

