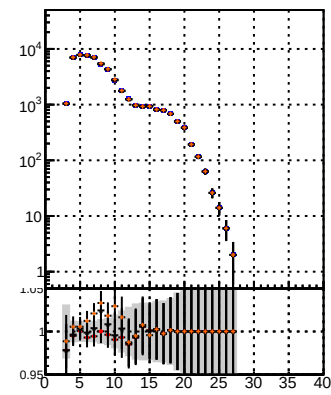
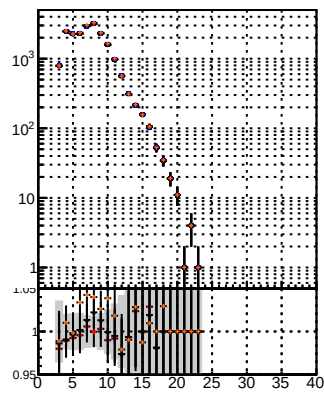
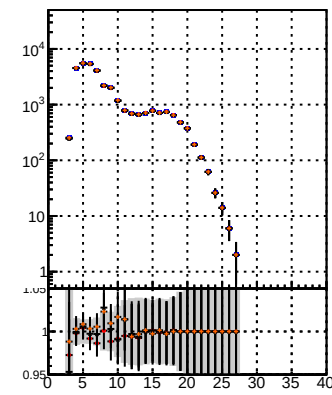


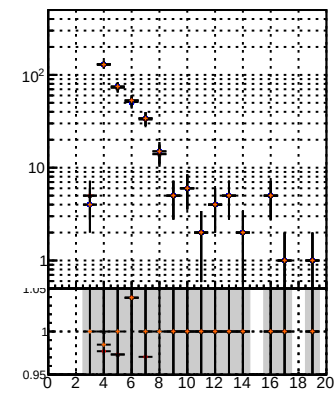
N of reco track vs hit



N of associated (recoToSim) tracks vs hit

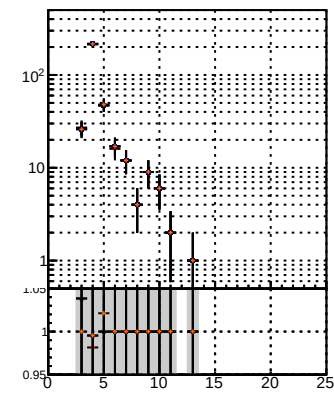
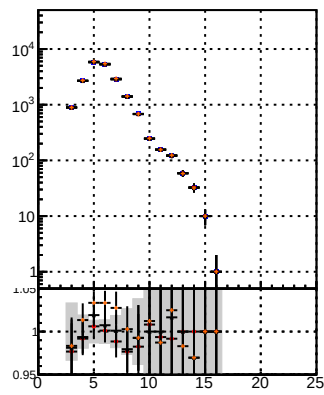
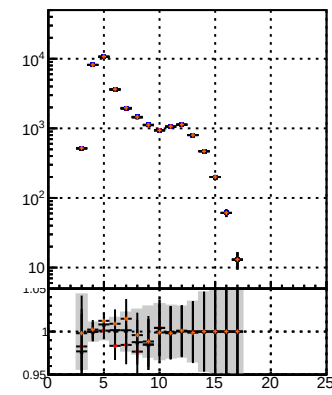
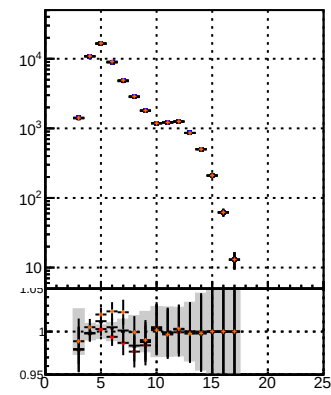


N of associated (recoToSim) duplicate tracks vs hit

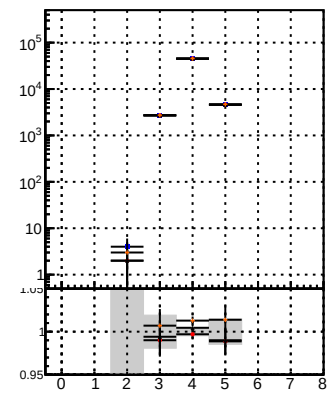


—●— BQM_{detT} TT_{detT} MS_{detT}
 —●— $\text{BQM}_{\text{detT1}}$ TT_{detT1} MS_{detT1}
 —●— $\text{BQM}_{\text{detT09}}$ $\text{TT}_{\text{detT09}}$ $\text{MS}_{\text{detT09}}$

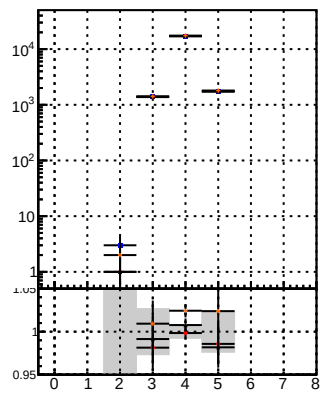
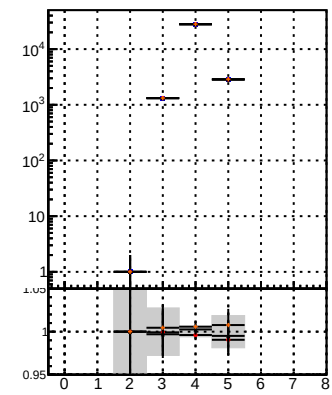
N of reco track vs hit



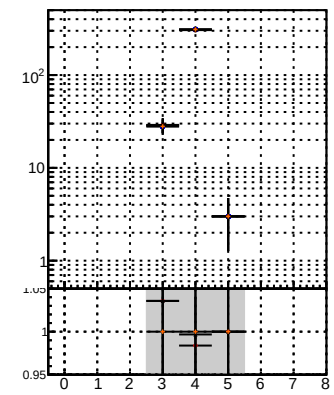
N of reco track vs pixellayer



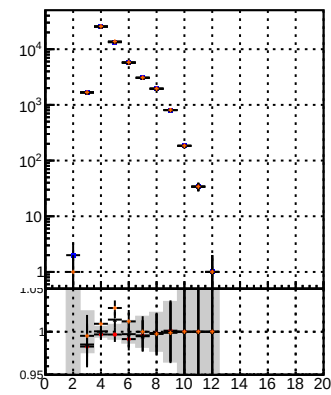
N of associated (recoToSim) tracks vs pixellayer



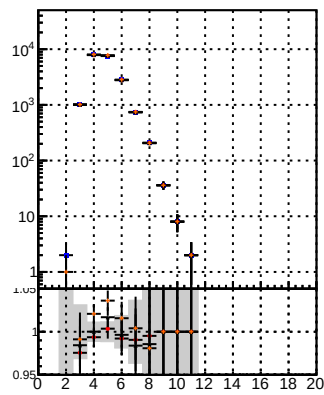
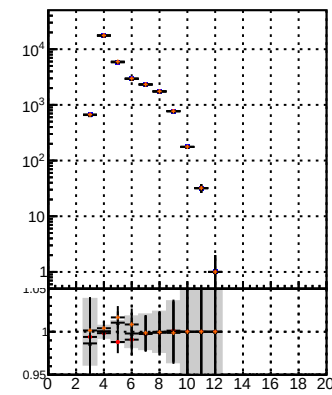
N of associated (recoToSim) duplicate tracks vs pixellayer



N of reco track vs 3D layer



N of associated (recoToSim) tracks vs 3D layer



N of associated (recoToSim) duplicate tracks vs 3D layer

