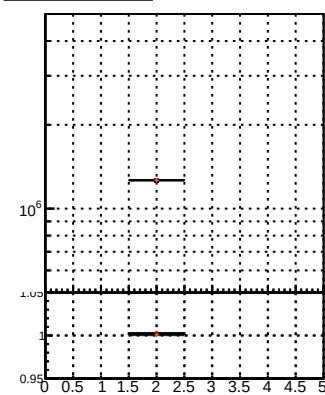
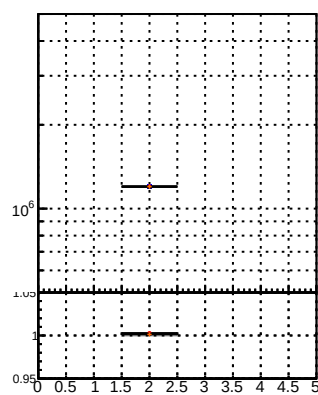
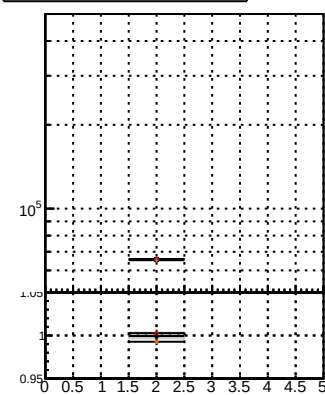


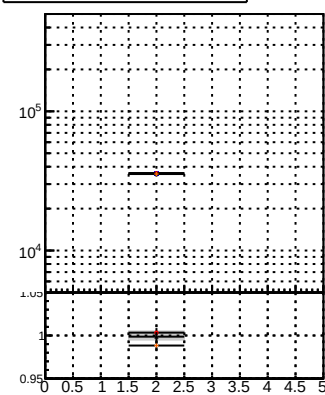
N of reco track vs hit



N of associated (recoToSim) tracks vs hit



N of associated (recoToSim) duplicate tracks vs hit



MS-det01

MS-det09

MS-det01

MS-det09

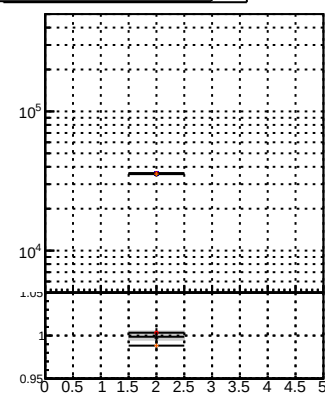
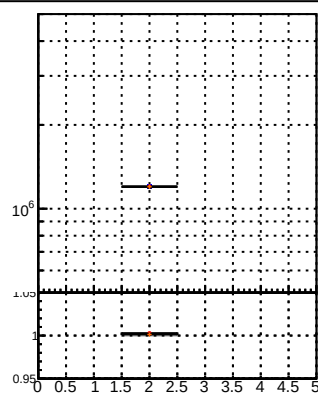
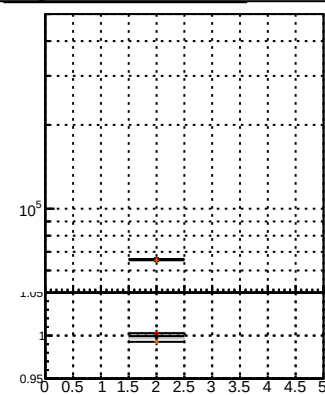
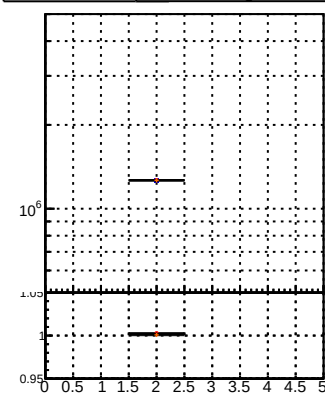
3D layer

3D layer

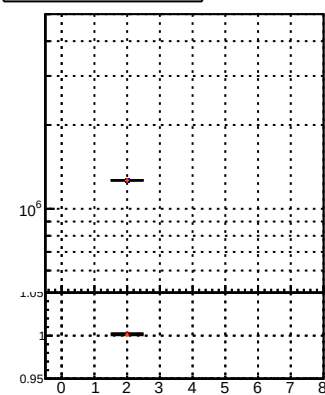
3D layer

3D layer

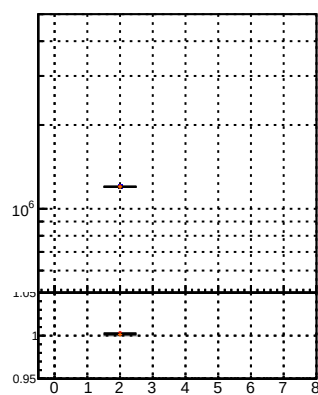
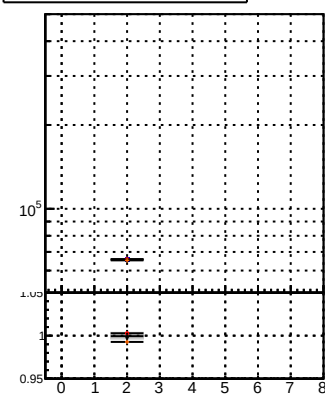
N of reco track vs hit



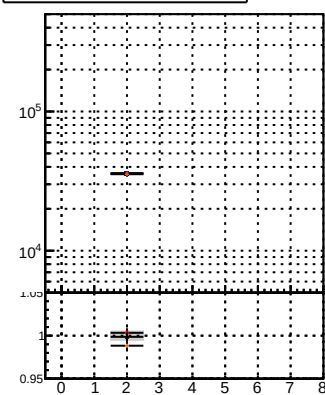
N of reco track vs pixellayer



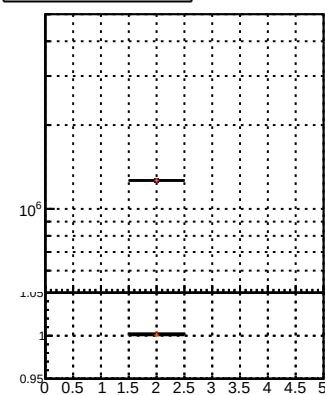
N of associated (recoToSim) tracks vs pixellayer



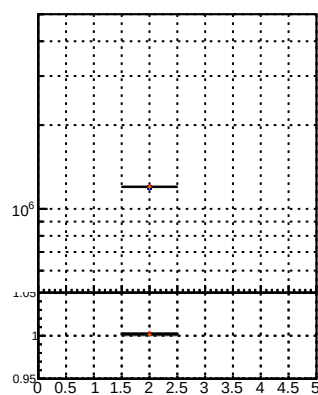
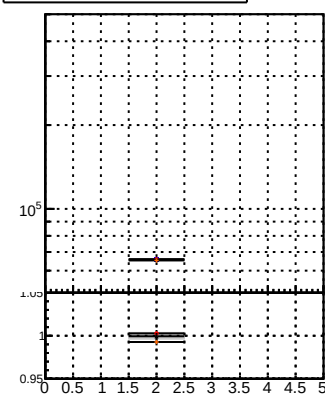
N of associated (recoToSim) duplicate tracks vs pixellayer



N of reco track vs 3D layer



N of associated (recoToSim) tracks vs 3D layer



N of associated (recoToSim) duplicate tracks vs 3D layer

