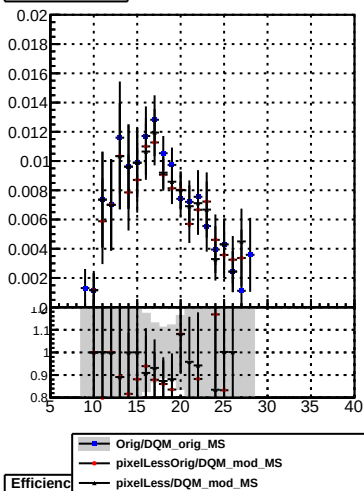
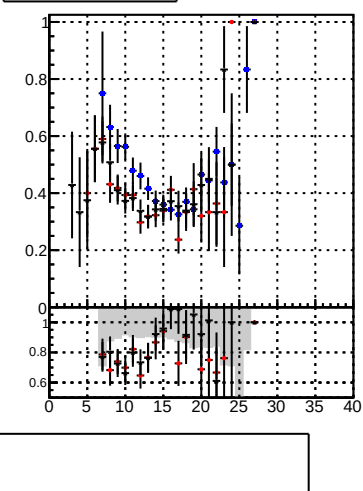


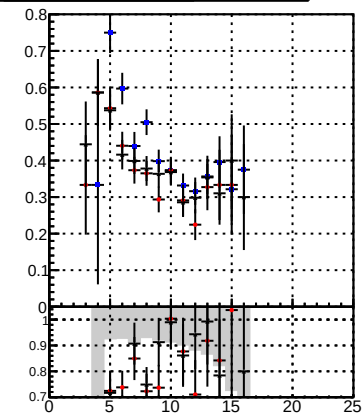
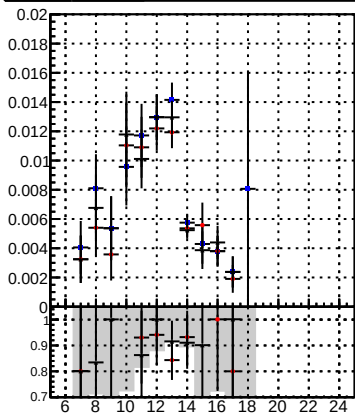
Efficiency vs hit



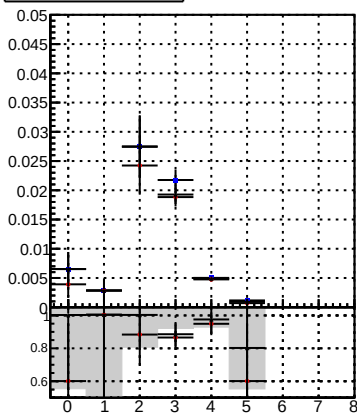
fake+duplicates vs hits



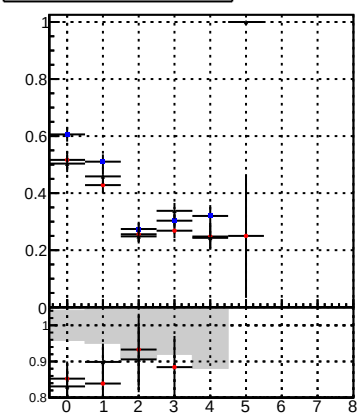
Efficiency



Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer

