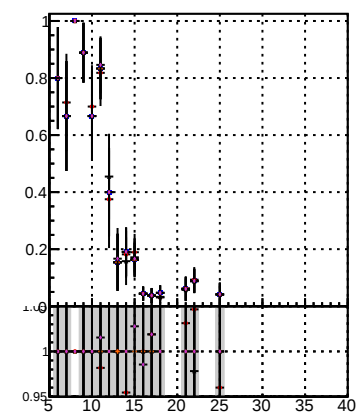


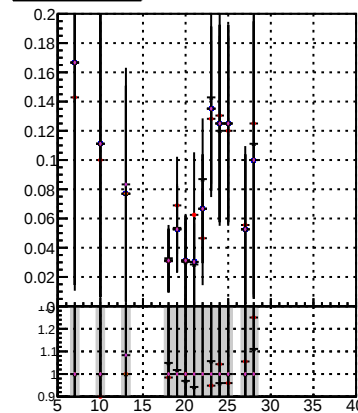
Fake rate vs hit



Duplicates Rate vs hit

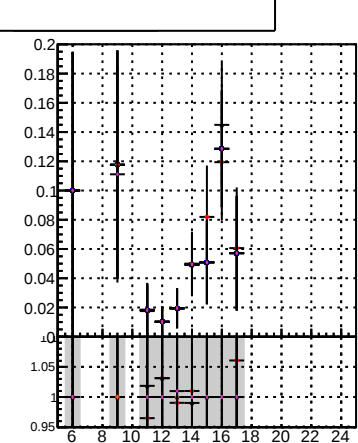
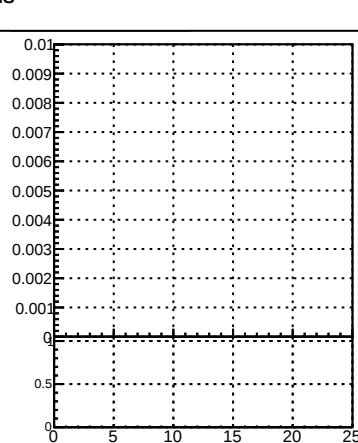
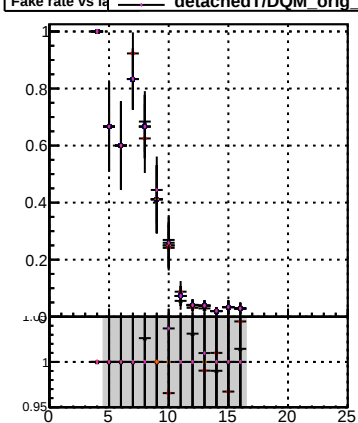


Pileup rate vs hit

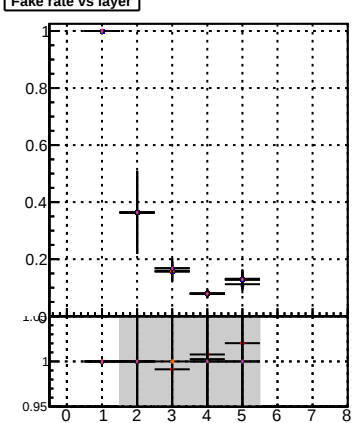


Original/DOM orig MS  
initial/DOM orig MS  
highPr/Pileup/DOM orig MS  
detached/DOM orig MS

Fake rate vs layer



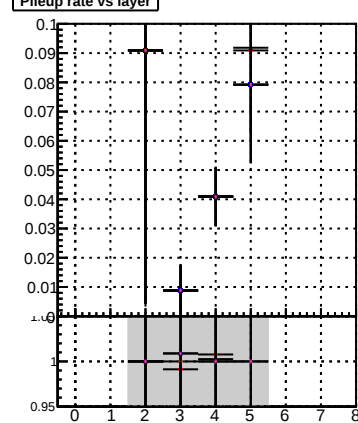
Fake rate vs layer



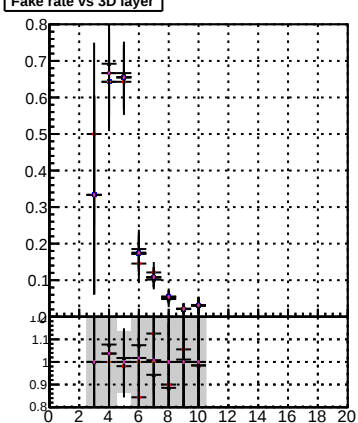
Duplicates Rate vs pixel layer



Pileup rate vs layer



Fake rate vs 3D layer



Duplicates Rate vs layer



Pileup rate vs 3D layer

