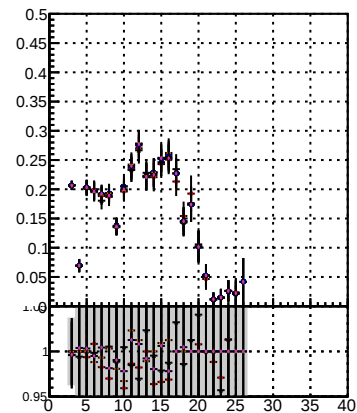
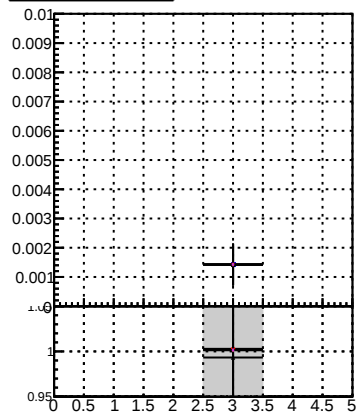


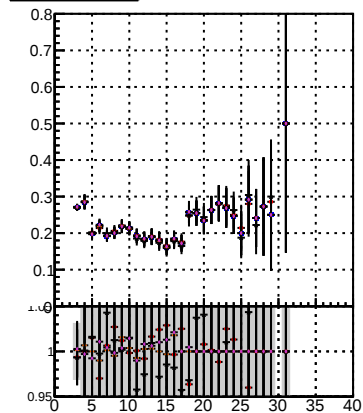
Fake rate vs hit



Duplicates Rate vs hit

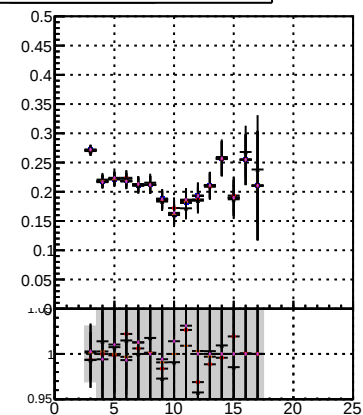
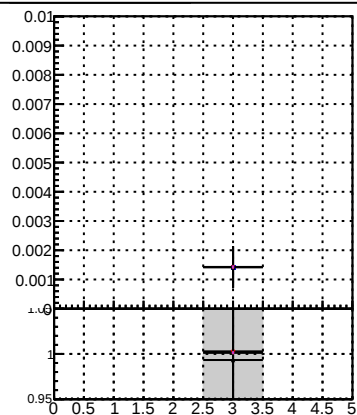
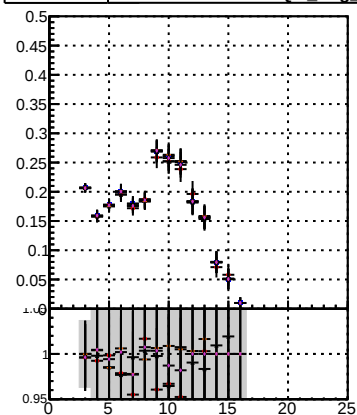


Pileup rate vs hit

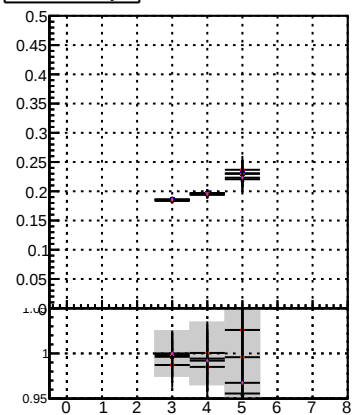


Orig/DOM_orig_MS
 initial/DOM_orig_MS
 highPile/DOM_orig_MS
 detached/DOM_orig_MS

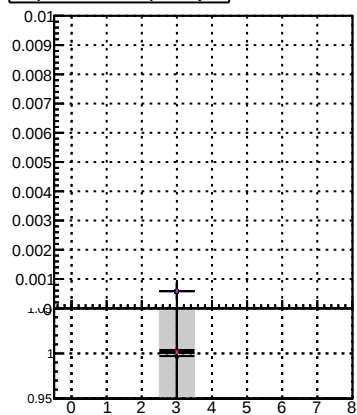
Fake rate vs hit



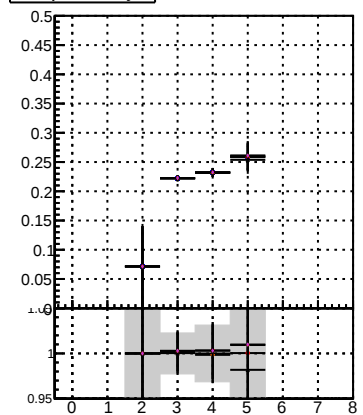
Fake rate vs layer



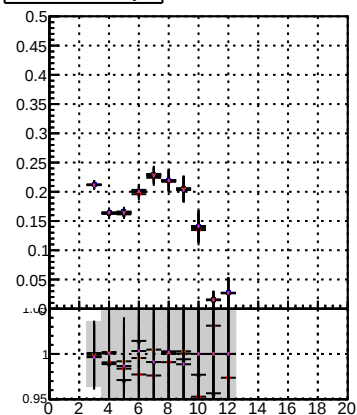
Duplicates Rate vs pixel layer



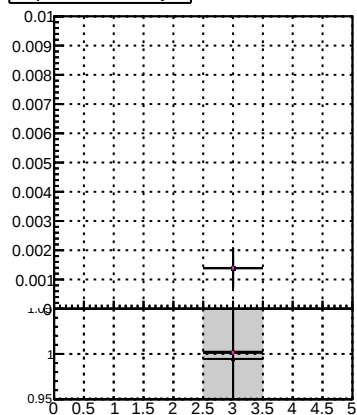
Pileup rate vs layer



Fake rate vs 3D layer



Duplicates Rate vs layer



Pileup rate vs 3D layer

