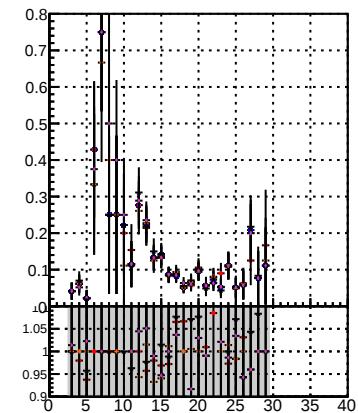


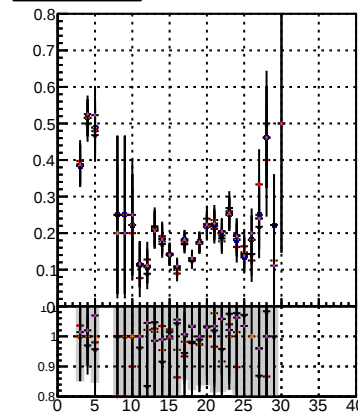
Fake rate vs hit



Duplicates Rate vs hit

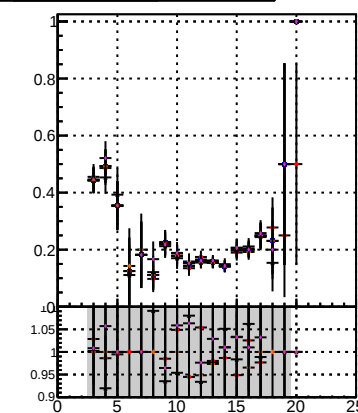
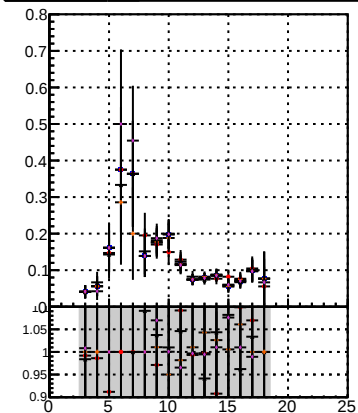


Pileup rate vs hit

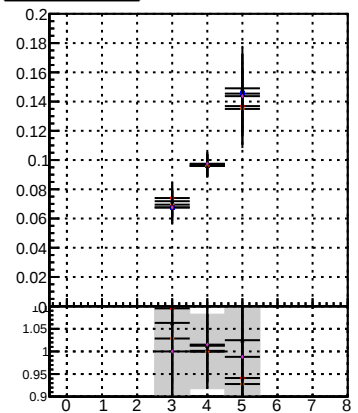


Legend:
- blue circle: orig/DOM_orig_MS
- red circle: initial/DOM_orig_MS
- green circle: highPile/DOM_orig_MS
- orange circle: detached/DOM_orig_MS
- purple circle: detached/DOM_orig_MS

Fake rate vs layer



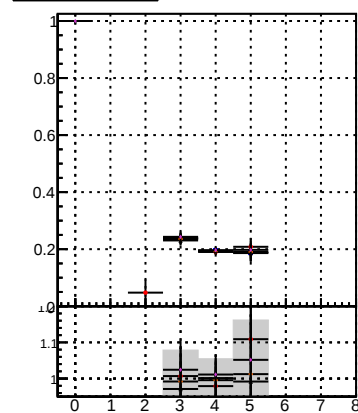
Fake rate vs 3D layer



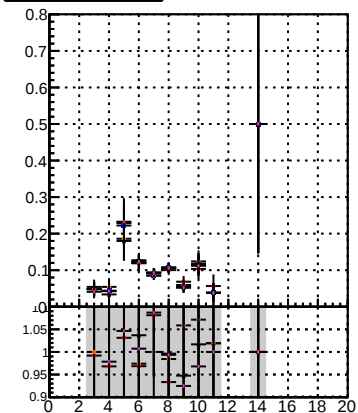
Duplicates Rate vs pixel layer



Pileup rate vs layer



Fake rate vs 3D layer



Duplicates Rate vs layer



Pileup rate vs 3D layer

