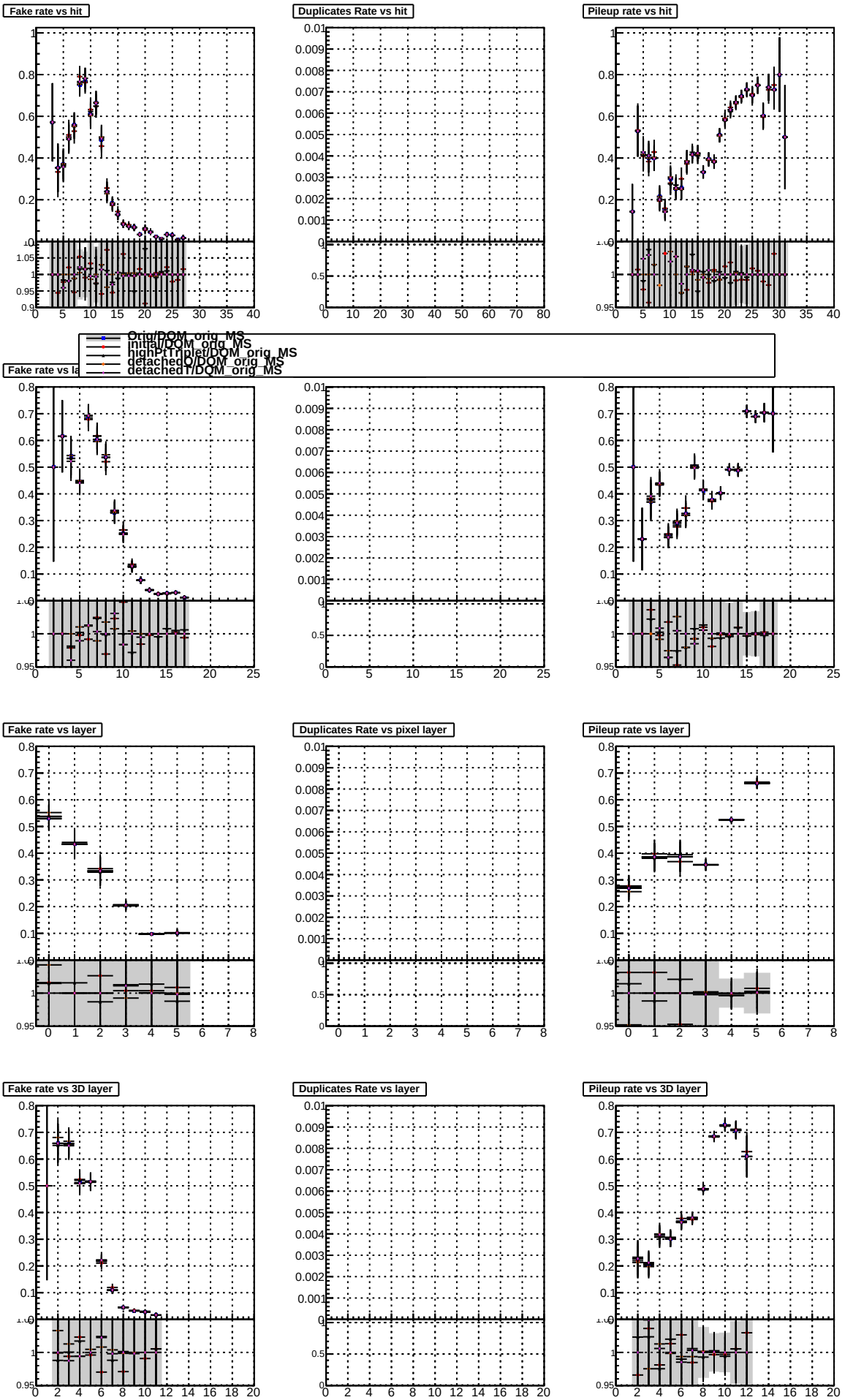
Fake rate vs hit
Duplicates Rate vs hit
Pileup rate vs hit
Orig/DOM_orig_MS
initial/DOM_orig_MS
highPtTriplet/DOM_orig_MS
detachedQ/DOM_orig_MS
detachedT/DOM_orig_MS
Fake rate vs layer
Duplicates Rate vs pixel layer
Pileup rate vs layer
Fake rate vs 3D layer
Duplicates Rate vs layer
Pileup rate vs 3D layer