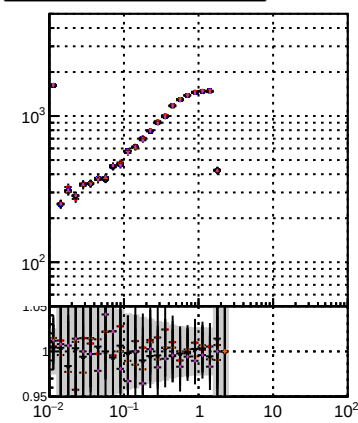
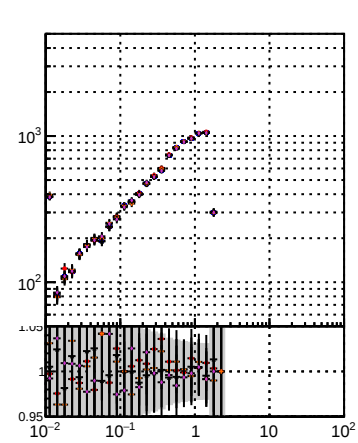
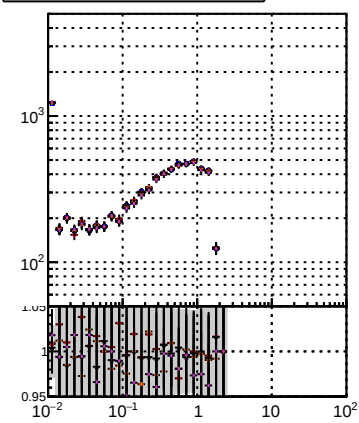


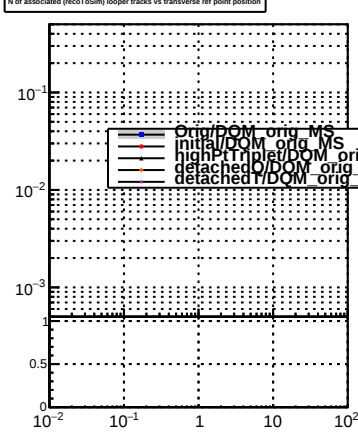
N of reconstructed tracks vs transverse ref point position



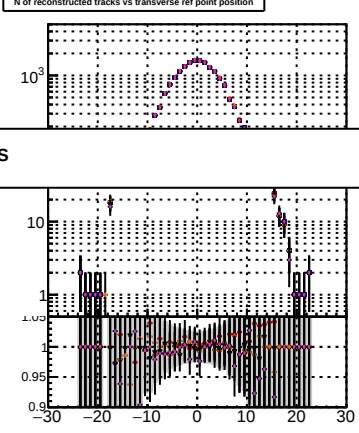
N of associated (recoToSim) tracks vs transverse ref point position



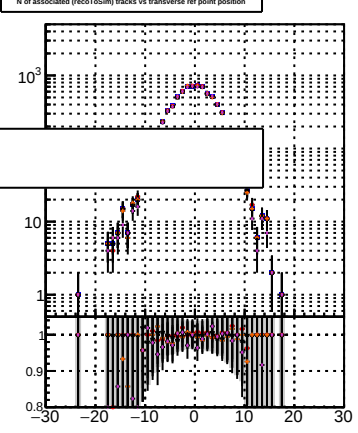
N of associated (recoToSim) loopers tracks vs transverse ref point position



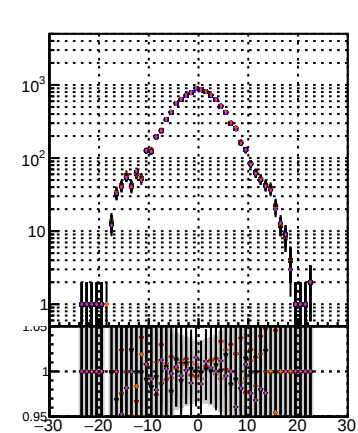
N of reconstructed tracks vs transverse ref point position



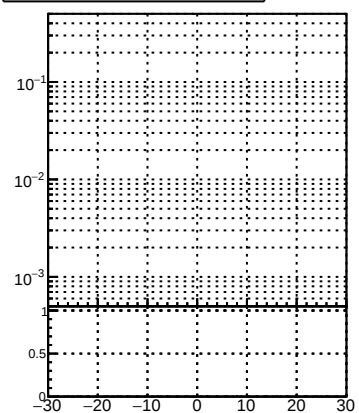
N of associated (recoToSim) tracks vs transverse ref point position



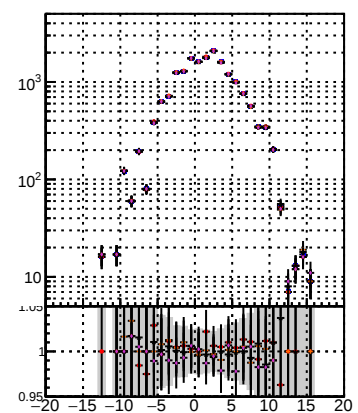
—•— Original/DOM orig MS
 —•— Initial/DOM orig MS
 —•— Initial/Toles/DOM orig MS
 —•— detached/DOM orig MS
 —•— detached/Toles/DOM orig MS



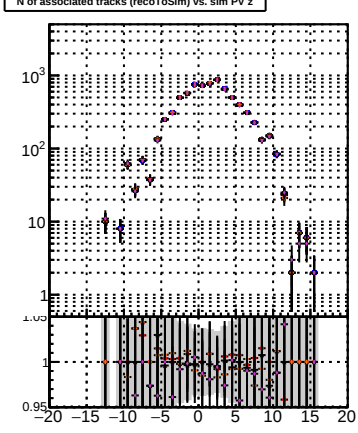
N of associated (recoToSim) loopers tracks vs transverse ref point position



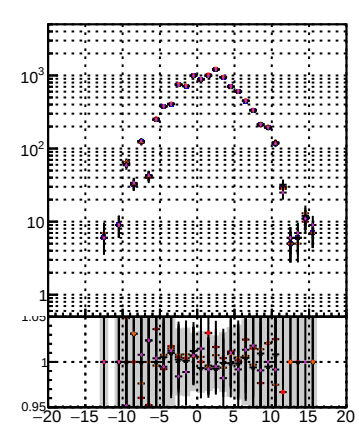
N of reco track vs. sim PV z



N of associated tracks (recoToSim) vs. sim PV z



N of associated tracks (recoToSim) vs. sim PV z



N of associated (recoToSim) loopers tracks vs. sim PV z

